Subject: I believe we need rc2, right?
Posted by mirek on Fri, 13 Jun 2008 08:06:13 GMT
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I am afraid there were minor but serious troubles with rc1...

Mirek

Subject: Re: I believe we need rc2, right?
Posted by mirek on Fri, 13 Jun 2008 08:07:08 GMT
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P.S.: I really do think that if possible, rcs should be IDENTICAL to final, except the file name. So the final should be obtained by renaming rc.

Subject: Re: I believe we need rc2, right?
Posted by masu on Fri, 13 Jun 2008 08:30:48 GMT
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I very much agree .

Matthias

Subject: Re: I believe we need rc2, right?
Posted by mdelfede on Fri, 13 Jun 2008 22:06:30 GMT
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luzr wrote on Fri, 13 June 2008 10:07P.S.: I really do think that if possible, rcs should be IDENTICAL to final, except the file name. So the final should be obtained by renaming rc.

uhmmm... that poses some problems on debian.
Well... not the file name (I think, not tested...) but the internal version name, because of debian version ordering.

The '0pre' added in front of latest rc1 was needed because otherwise debian package manager thinks that

2008.1-rc1 is NEWER than 2008.1

refusing so to install the release package.
Adding '0pre-' solves it because debian says that

0pre-2008.xxxxxxx is OLDER than 2008.xxxxx

because of leading 0. Nicer solutions are welcome....

OTOH, if you meant "identical in content", I agree with you, there should be just minor bugfixes between rc and finals.
But, I don't agree too much leaving RCx out of version/splash screen...

Max

Subject: Re: I believe we need rc2, right?
Posted by Novo on Sat, 14 Jun 2008 01:23:36 GMT
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luzr wrote on Fri, 13 June 2008 04:06I am afraid there were minor but serious troubles with rc1...

Mirek

I've spotted two problems:

http://www.ultimatepp.org/forum/index.php?t=msg&th=3549& amp;start=0& - can fix myself.
http://www.ultimatepp.org/forum/index.php?t=msg&th=3551& amp;start=0& - do not know how to fix at the moment.

Subject: Re: I believe we need rc2, right?
Posted by mirek on Fri, 27 Jun 2008 17:53:21 GMT
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Well, I think we are +/- OK now (I will try to look into Vista OpenGL issue over weekend).

Therefore let us try rc2 in the next week!

Mirek
