Subject: Bug in uvs 2596 -- MultiButton.cpp
Posted by mdelfede on Mon, 16 Jun 2008 22:52:43 GMT
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MultiButton.cpp, line 346 :

Image m = tsz.cx > 0 ? b.img : Nvl(b.img, CtrlsImg::DA());

Don't compile (different types on  operator).
I guess it should be:

Image m = tsz.cx > 0 ? b.img : Image(Nvl(b.img, CtrlsImg::DA()));

But not sure. Latter compile, anyways.

Subject: Re: Bug in uvs 2596 -- MultiButton.cpp
Posted by unodgs on Tue, 17 Jun 2008 06:01:34 GMT
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Thanks! VC is more liberal here...