
Subject: About U++ plugin/port of Webkit
Posted by [Oblivion](#) on Sun, 22 Jun 2008 11:01:01 GMT
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Hi,

Since Mirek suggested a WebKit port/plugin for U++, I was considering to work on the issue. IMO, an embedded and easy to use web browser/DOM viewer interface will enhance the scope of U++ and increase the popularity of U++. I've already examined the Webkit source and docs. I got the general picture of what to do. As far as I can see, the best documentation about the subject is WebKit Objective-C Programming Guide at Apple's Web Site:

<http://developer.apple.com/documentation/Cocoa/Conceptual/DisplayWebContent/DisplayWebContent.html>

This is a comprehensive document, and probably will be my primary guideline.

But, although I've started this project personally, it is going to be public soon (after I create a barebone/scaffolding). therefore, Imho, It should be developed by a "group" or a "party" of developers (since it is going to be a huge project) and so it should be in "traditional U++ style" and before I start any coding, I need your suggestions and advices, and possible "roadmaps". Only then I will open a Bazaar topic and a SVN.

Any suggestions are welcome.

Regards.

Subject: Re: About U++ plugin/port of Webkit
Posted by [Mindtraveller](#) on Sun, 22 Jun 2008 19:30:12 GMT
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Currently I`m writing site engine using U++.
I could be in help but please give more specific info about what you want. There`s a number of approaches for site creation, even under U++.
For example, in our country we have a common virtual hosting solution FreeBSD+Apache+MySQL. So I decided to make cgi under U++ to make things easier. This is one approach.
You could choose another way, which is shown in one of examples - you may use U++ webkit`s server classes and have everything working without any Apache servers. This is good solution but it requires dedicated server solution which is more expensive than virtual hosting.

Subject: Re: About U++ plugin/port of Webkit

Posted by [Oblivion](#) on Sun, 22 Jun 2008 20:02:42 GMT

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Quote:

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Thank you very much.

But it seems that there is a misunderstanding. I am not working on a website/server or etc; nor do I have a such intention. What I am currently working on is, a U++ port (or plugin if you prefer) of WebKit API (see: <http://webkit.org/>) . Namely, a wrapper-class to integrate Apple's WebKit engine (Safari's HTML/DOM engine) in any U++ GUI application (as a HTML or Web viewer) easily (Such as WxWebKit).

Regards.

Subject: Re: About U++ plugin/port of Webkit

Posted by [unodgs](#) on Mon, 23 Jun 2008 07:28:29 GMT

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Thanks for working on that ! I always dreamt about my own browser with fast startup time.. It would be great if you could provide "UltimateBrowser" example similar to Arora form Qt.
