Subject: adding link
Posted by TeCNoYoTTa on Wed, 16 Jul 2008 08:03:28 GMT
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hello all
i want to add a link in my design when user click on it it opens in the browser

thx in advance

Subject: Re: adding link
Posted by bytefield on Wed, 16 Jul 2008 08:58:59 GMT
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Hi,
There are many way to add a link in your app.
You can use RichTextCtrl:
rtc.SetQTF("Made with [^ultimatepp.org^ Ultimate\1++\1]");
you can also use a button:
btn.WhenAction = callback1(LaunchWebBrowser, "http://ultimatepp.org");
it's up to your imagination what you can do with. You may use a widget which support qtf and format your hyper-link in qtf or use LaunchWebBrowser(url) directly.

Edit: btw, i don't know why qtf hyper-link doesn't work with Label, it appear formated like a hyper-link but clicking on it doesn't open the browser.

Subject: Re: adding link
Posted by mrjt on Tue, 22 Jul 2008 10:05:41 GMT
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Label has IgnoreMouse=true does it not?

Subject: Re: adding link
Posted by bytefield on Tue, 22 Jul 2008 12:22:20 GMT
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Well, even with IgnoreMouse(false) it doesn't work. Seems Label doesn't receive any mouse events because also WhenAction doesn't work.

2008.rc2, Ubuntu

Subject: Re: adding link
Posted by mirek on Tue, 22 Jul 2008 16:14:01 GMT

bytefield wrote on Wed, 16 July 2008 04:58
Edit: btw, i don't know why qtf hyper-link doesn't work with Label, it appear formated like a hyper-link but clicking on it doesn't open the browser.

Yes, that is by design.

Note that Callback1<String> is required to process hyperlink click.

One of reasons why Label is completely static is that in its LabelBox variant, it would eat events intended for widgets in the box.

Mirek