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Subject: creating path

Posted by [TeCNoYoTTa](#) on Fri, 01 Aug 2008 22:59:04 GMT

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hello all i wish this is the right place for my question

is there is a function that i give it a path and it creates it like

```
createpath("C:/downloads/math/");
```

and it makes these folders

as when i used

savefile function to save a file it didn't create the path when it didn't find it

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Subject: Re: creating path

Posted by [zaurus](#) on Sat, 02 Aug 2008 04:27:20 GMT

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Hi!

There is RealizePath and RealizeDirectory.

It checks if the given directory exists and if it doesn't exist it will be created. If you are sure that it doesn't exist you can directly create a directory with DirectoryCreate.

You can find many useful functions to handle files and directories in Path.h. Have a look there.

Zaurus

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Subject: Re: creating path

Posted by [TeCNoYoTTa](#) on Sat, 02 Aug 2008 06:05:16 GMT

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thaaaaaanks alot

but do you know where can i find documentation for Web.h functions

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Subject: Re: creating path

Posted by [zaurus](#) on Sun, 03 Aug 2008 04:28:04 GMT

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Sorry. Documentation is a little bit limited in U++ at the moment, but the functions in Path.h are

pretty easy to understand.

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