Subject: Ideas for design, and structure of the web site
Posted by amrein on Wed, 13 Aug 2008 16:35:06 GMT
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Hi,

There are a few things wrong for me in the website design. I hope what I wrote will help you.

1. The main menu (left side) should be:

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About
Overview
Screenshots
Download
FAQ

Manual
Examples
Status & Roadmap
Comparisons
Forums
Wiki

Funding Ultimate++
Authors & License

------- 8 < --------

- Why? Because here is how it goes in most newcomers:

What this? An overview? Can I see it in action? I didn't understood something or have an issue downloading...

- Then, after the first steps (installation, ...):

Want to learn deeply. Are there simple examples? Cool, where do the wall project go next, I want to be sure Utimate++ will still exist in a few years. Now, I want to see how to ask questions directly to the authors. Ok, let's put forum answers into the wiki F.A.Q.

- And finally:

Good software. I want to give money.

Note that "Authors & License" should be in the first list but everyone always search for it at the end of the menu list.

2. When clicking on the left menu, most right page don't have a title.

You could add it, and change the selected menu bar background. Add an arrow or change the menu like a left tab view.

3. When clicking on the left menu, most right page don't have any index.

The idea is to let people in one click to know where they are and the plan of the page they will read.

4. Now, one by one. "Examples" bar is not ordered.

It's a mess because there is no title, no subtitle, no plan. How to get to an example using the button class?
There are two sections, but "application examples" should be the last one.

5. "Screenshots" bar is ordered but doesn't answer the user request.

TheIDE screenshots, Chameleon screenshots, U++ examples should have at least one screenshots on this page. The best ones. The reader must have an overview just there. If he wants, he will be able to click on "more..." to see more screenshots about TheIDE, Chameleon...
Other concern: TheIDE Ok. Chameleon, a newcomer doesn't know already that this is U++ theme engine.

6. Comparisons tab. Nothing to say.

7. Download tab, is not up-to-date?.

Well, I will be happy to help for the Linux port (rpm mainly). I will add a message to another topics about why I think Ultimate++ doesn't have a wild audience.

8. Documentation

Most Linux developers first search for the documentation before the reference. They use the documentation to lean. They use the reference to learn one class at a time or to find details.
This is why people like to have documentation for the wall library in one section than a 2nd section with all references.
FOSS developers are used to have reference with doxygen (www.doxygen.org). Try it, just install doxygen than run doxywizard to see the output (I know topic++ exist)

9. Roadmap

We see "Current release 2008.1" but no future road map. I read for example in the forum: Ultimate++ is stable, miss a better Linux and MacOS port, miss easy rpm compilation, miss better documentation, ...

10. Authors & License

Who has done this and what licence should I use for my application? In the case of Ultimate++, you also need to tell more about the Ultimate++ BSD licence and other BSD included libraries. Even after reading a few pages, I was frightened with the LGPL/GPL licence because I didn't understand if Ultimate++ was linking with a LGPL/GPL library or not. If so, they would be a licence problem.

I like the way the licence appear on the website (black, white, yellow,...).

Regards

Subject: Re: Ideas for design, and structure of the web site
Posted by mirek on Wed, 13 Aug 2008 18:09:57 GMT
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amrein wrote on Wed, 13 August 2008 12:35
Well, I will be happy to help for the Linux port (rpm mainly)

Hello, you are WELCOME!

Right now we are setting new "infrastructure" server, basically ubuntu 8.04 / amd64. Do you think it will be possible to release .rpms on it (as e.g. nightly-builds)?

Mirek

Subject: Re: Ideas for design, and structure of the web site
Posted by amrein on Thu, 14 Aug 2008 05:46:14 GMT
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Yes.

As soon as the source code is good for easy build ("make" and "make install" with good parameters to be able to tell where to find headers and where to install), building a package is no more complicated then:

rpmbuild -ta yourtarball.tar.gz

and you get an yourtarball-version.i586.rpm and yourtarball-version.src.rpm. On x86_64: yourtarball-version.x86_64.rpm

I will checkout svn tonight and tell you what to fix the 2 U++ Makefile (a few fix I wrote already but for the official released source).

Subject: Re: Ideas for design, and structure of the web site
Posted by amrein on Thu, 14 Aug 2008 11:30:32 GMT
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I'm back in business.

luzr wrote on Wed, 13 August 2008 20:09amrein wrote on Wed, 13 August 2008 12:35
Well, I will be happy to help for the Linux port (rpm mainly)

Hello, you are WELCOME!

Right now we are setting new "infrastructure" server, basically ubuntu 8.04 / amd64. Do you think it will be possible to release .rpms on it (as e.g. nightly-builds)?

Mirek

I will start another thread about rpm building. I don't want to flood this thread.

New Ubuntu servers? Cool. And what do you think about my ideas, I mean the web site design (not the rpm easy construction ?

Subject: Re: Ideas for design, and structure of the web site
Posted by amrein on Thu, 14 Aug 2008 12:21:12 GMT
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Another thing about the website, there's problem in the the current BSD licence content. It doesn't match yours. Here is the license template from
http://www.opensource.org/licenses/bsd-license.php

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Subject: Re: Ideas for design, and structure of the web site
Posted by mirek on Thu, 14 Aug 2008 14:39:45 GMT
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amrein wrote on Thu, 14 August 2008 01:46Yes.

As soon as the source code is good for easy build ("make" and "make install" with good parameters to be able to tell where to find headers and where to install), building a package is no more complicated then:

We are almost there. However, an Project/Export is still required to get decent Makefile.

Even then, I think the most reasonable is two-level design - exported Makefile is not aware about "install", so maybe another top-level Makefile should provide it and call exported Makefile for "all".

Quote:
I will checkout svn tonight and tell you what to fix the 2 U++ Makefile (a few fix I wrote already but for the official released source).

Are you aware the Makefile is generated, correct?

Mirek

Subject: Re: Ideas for design, and structure of the web site
Posted by mirek on Thu, 14 Aug 2008 14:42:34 GMT
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amrein wrote on Thu, 14 August 2008 08:21Another thing about the website, there's problem in the the current BSD licence content. It doesn't match yours. Here is the license template from http://www.opensource.org/licenses/bsd-license.php

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There is more BSD-type licenses floating around. So far we have not cared, I guess

"COPYING-PLAIN" (adapted from Enlightmen) sums it up.

But I think we should be more serious about licensing stuff now.

Mirek

Subject: Re: Ideas for design, and structure of the web site
Posted by amrein on Thu, 14 Aug 2008 14:49:55 GMT
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There're only two BSD licence so far:

http://producingoss.com/en/license-choosing.html#license-bsd

http://www.gnu.org/philosophy/bsd.html

Subject: Re: Ideas for design, and structure of the web site
Posted by mirek on Thu, 14 Aug 2008 15:46:35 GMT
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amrein wrote on Thu, 14 August 2008 10:49There're only two BSD licence so far:

http://producingoss.com/en/license-choosing.html#license-bsd

http://www.gnu.org/philosophy/bsd.html

BSD-type license != BSD license.

Anyway, you are right that this is one more thing to fix.

Also, to make things worse, we have in fact a mix of licenses.

Mirek
