Subject: program hangs [label]
Posted by TeCNoYoTTa on Sat, 23 Aug 2008 11:16:33 GMT
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hello all

why this code hangs

```
FtpUploader::FtpUploader()
{
 CtrlLayout(*this,"Upload" );

 btn_uplaod <<THISBACK (btn_upload_OnClick);
 prog1.SetText(IntStr(client.GetSavePos()));
 prog2.SetText( IntStr(client.GetSaveTotal()));
 client.WhenProgress = THISBACK(pro);


}
void FtpUploader::btn_upload_OnClick()
{
 status.SetText("Connecting");
 client.Connect("ftp.servage.net","tecno","password");

 status.SetText("Connected");
 //client.
 //x = client.WhenProgress ;
 client.Save("testo.txt",LoadFile("D:\\fileupload-class.php"));
}
bool FtpUploader::pro()
{

 //prog1 and prog2 are labels

 //pi.Set(client.GetSavePos(),client.GetSaveTotal());
 prog1.SetText(IntStr(client.GetSavePos()));
 prog2.SetText( IntStr(client.GetSaveTotal()));
 return false;
}
```

this program hangs then after some time returns to be normal after uploading file

Subject: Re: program hangs [label]
Posted by captainc on Sat, 23 Aug 2008 11:40:41 GMT

<>

On first glance, because it is not threaded. I'm not sure if those classes are threaded by default though. Do you have MT enabled?

Subject: Re: program hangs [label]
Posted by TeCNoYoTTa on Sat, 23 Aug 2008 11:53:06 GMT
<>

yes MT is enabled

Subject: Re: program hangs [label]
Posted by mirek on Sun, 24 Aug 2008 18:14:30 GMT
<>

Hard to say.

Have you tried in some good debugger to find out WHERE it hangs?

Mirek

Subject: Re: program hangs [label]
Posted by TeCNoYoTTa on Sun, 24 Aug 2008 20:11:14 GMT
<>

i opened it in new thread and it worked ok

but what i know is that i dont need to use threads here as gate will make GUI update automaticaly

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