Subject: How to add some text to RichTextview?
Posted by Cpu86 on Fri, 03 Mar 2006 13:57:01 GMT
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Hi,
I have a richtextview and I want to add some text at the end of the text is already present.
I do this:

```
  String s = elenco.GetData();
  char *str_elenco = (char *)malloc(sizeof(char) * (strlen(~s)+8));
 strcpy(str_elenco,~s);
 strcat(str_elenco,"[+10 A]");
 elenco.SetData(str_elenco);
```

But doesn't work.
Anyone can help me?

Thanks
Marco

[Topic name edited by fudadmin and moved from "library wishlist"]

Subject: Re: RichTextview
Posted by mirek on Fri, 03 Mar 2006 14:54:04 GMT
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Cpu86 wrote on Fri, 03 March 2006 08:57Hi,
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Marco

My guess is that you have got into "Zoom troubles" (and perhaps used RichTextCtrl instead of RichTextView).

This seems to work:

```
#include <CtrlLib/CtrlLib.h>

#define LAYOUTFILE <RichView/RichView.lay>
#include <CtrlCore/lay.h>

class RichView : public WithRichViewLayout<TopWindow> {
public:
 void Add();

 typedef RichView CLASSNAME;
 RichView();
};

void RichView::Add()
{
 text <<= String(~text) + "test&";
}

RichView::RichView()
{
 CtrlLayout(*this, "Window title");
 add <<= THISBACK(Add);
 text.SetZoom(Zoom(140, 1000));
 Sizeable();
}

GUI_APP_MAIN
{
 RichView().Run();
}


LAYOUT(RichViewLayout, 200, 392)
 ITEM(RichTextView, text, HSizePosZ(4, 4).VSizePosZ(4, 40))
 ITEM(Button, add, SetLabel(t_("Add")).LeftPosZ(4, 42).TopPosZ(356, 32))
END_LAYOUT
```

Mirek

Subject: Re: RichTextview
Posted by fudadmin on Fri, 03 Mar 2006 15:15:52 GMT
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Cpu86, please learn to post smart topic names...