Subject: The very first taste of T++ icons in the left bar..
Posted by mirek on Sun, 28 Sep 2008 21:01:21 GMT
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OK, it needs a lot of fixing and tuning, but I have seen first "annotation" icons in theide editor bar today...

Mirek

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by mirek on Mon, 29 Sep 2008 10:17:10 GMT
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After a bit of polishing I believe it was not that bad idea after all

File Attachments

1) Clipboard01.jpg, downloaded 1125 times


ide - GUI - TheIDE - [u:\upp.src\uppsrc\Core\Index.h windows-1252] { uppsrc }
File Edit Macro Project Build Debug Assist Setup
GUI
MSC71cdb Optin
ide
ide\Common
ide\LayDes
ide\IconDes
ide\Builders
ide\Debuggers
ide\Browser
ide\QuickTabs
CodeEditor
CtrlLib
Web
plugin\bz2
HexView
art\BlueBar
plugin/astyle
usvn
Esc
Core
plugin\z
RichEdit
IconDes
plugin\gif
Core.h
Defs.h
Cpu.cpp
Mt.h
Mt.cpp
OL_Set.cpp
Global.h
HeapImp.h
heaputil.cpp
sheap.cpp
lheap.cpp
heap.cpp
heapdbg.cpp
String.h
AString.hpp
String.cpp
WString.cpp
StrUtil.cpp
CharSet.h
CharSet.cpp
Kernel32W.dli
Mpr32W.dli
Path.h
Path.cpp
NetNode.cpp
App.h
App.cpp
Stream.h
Stream.cpp
BlockStream.cpp
Profile.h
Diag.h
Log.cpp
Debug.cpp
Util.h
Util.cpp
mathutil.cpp
Random.cpp
Containers
Algo.h
Topt.h
Vcont.h
BiCont.h
Vcont.hpp
Vcont.cpp
Index.h
Map.h
Index.hpp
Other.h
Hash.cpp
Concretes
Cbgen.h
Callback.h
Callback.cpp
TimeDate.h
TimeDate.cpp
Value.h
Value.cpp
Format.h
Format.cpp
Convert.h
Convert.cpp
Color.h
Color.cpp
Gtypes.h
Gtypes.cpp
Language
i18n.h
t.cpp
Core.t
t.h
Lang.h
Lang.cpp
lcid.txt
Other files
Parser.h
parser.cpp
XML.h
XML.cpp
Xmlize.h
Xmlize.cpp
Uuid.h
Uuid.cpp
Ptr.h
Ptr.cpp
z.h
z.cpp
Topic.h
topic_group.h
Topic.cpp
CoWork.h
CoWork.cpp
Annotations.cpp
Color.h
Map.h
Index.hpp
Index.h
Search (F12)
FOLDHASH
UNSIGNED_HIBIT
HashBase
StdHash
PtrHash
AIndex
Index
ArrayIndex
int FindB(const T& x, int i)
while(i >= 0 && !(x == key[i])
return i;
void Hash();
public:
HashFn hashfn;
void Add(const T& x, unsigned
void Add(const T& x);
int FindAdd(const T& key, uns
int FindAdd(const T& key);
AIndex& operator<<(const T& x)
int Put(const T& x, unsigned
int Put(const T& x);
int FindPut(const T& key, uns
int FindPrev(int i) const;
void Set(int i, const T& x, un
void Set(int i, const T& x);
const T& operator[](int i) const
int GetCount() const
bool IsEmpty() const
void Clear()
void ClearIndex()
void Reindex(int n)
void Reindex()
void Unlink(int i)
int UnlinkKey(const T& k, uns
int UnlinkKey(const T& k);
bool IsUnlinked(int i) const
Vector<int> GetUnlinked() const
void Sweep();
void Insert(int i, const T& k,
void Insert(int i, const T& k)
void Remove(int i);
void Remove(int i, int count);
void Remove(const int *sorted_
int FindPrev(int i) const
Returns the position of the previous element
multi-key ordering is not broken and more th
the greatest position lower than specified or
subsequent calls to FindNext are in descen
with required value, negative number is retur

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by captainc on Mon, 29 Sep 2008 19:16:13 GMT
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That's just awesome. Can't wait to use it.

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by mdelfede on Tue, 30 Sep 2008 11:29:58 GMT
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captainc wrote on Mon, 29 September 2008 21:16That's just awesome. Can't wait to use it.

Well, I guess it's time of a new svn build... I'll try to do it on next days.

Max

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by captainc on Mon, 06 Oct 2008 19:37:02 GMT
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Been using the T++ documentation icons and have 1 question. What is it going to do when the user clicks on the icon?

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by mirek on Mon, 06 Oct 2008 20:18:59 GMT
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The documentation template will be created in appropriate topic.

Details are still under development.

Mirek

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by captainc on Mon, 06 Oct 2008 20:26:02 GMT
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I created a class and in the header file for the class, I defined a global operator< (outside of class definition) so I can use U++ container sort functionality.

In the header:

extern bool operator<(const MyClass& mc1, const MyClass& mc2);
In the source file:
bool operator<(const MyClass& mc1, const MyClass& mc2)
{
  //do stuff
  return some_boolean;
}
After documenting this, it does not show up in the T++ icons as documented.

Should I be defining/declaring this in a different way?

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by captainc on Mon, 06 Oct 2008 20:35:10 GMT
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I know you are probably going to handle this, but just for reminder.
This code only recognizes the last variable:
bool first_bool,
    second_bool,
    last_bool;

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by mirek on Tue, 07 Oct 2008 09:10:21 GMT
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captainc wrote on Mon, 06 October 2008 16:26I created a class and in the header file for the class, I defined a global operator< (outside of class definition) so I can use U++ container sort functionality.

In the header:
extern bool operator<(const MyClass& mc1, const MyClass& mc2);
In the source file:
bool operator<(const MyClass& mc1, const MyClass& mc2)
{
  //do stuff
  return some_boolean;
}
After documenting this, it does not show up in the T++ icons as documented.

Should I be defining/declaring this in a different way?

Well, it is still under development, anyway, make sure it has the correct "Code reference" assigned.

Current svn ide shows code reference string when hovering the mouse over T++ bar icon and the documentation is not present.

Mirek
