Subject: The very first taste of T++ icons in the left bar..
Posted by mirek on Sun, 28 Sep 2008 21:01:21 GMT
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OK, it needs a lot of fixing and tuning, but I have seen first "annotation" icons in theide editor bar today...

Mirek

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by mirek on Mon, 29 Sep 2008 10:17:10 GMT
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After a bit of polishing I believe it was not that bad idea after all

File Attachments
1) Clipboard01.jpg, downloaded 511 times

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by captainc on Mon, 29 Sep 2008 19:16:13 GMT
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That's just awesome. Can't wait to use it.

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by mdelfede on Tue, 30 Sep 2008 11:29:58 GMT
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captainc wrote on Mon, 29 September 2008 21:16That's just awesome. Can't wait to use it.

Well, I guess it's time of a new svn build... I'll try to do it on next days.

Max

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by captainc on Mon, 06 Oct 2008 19:37:02 GMT
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Been using the T++ documentation icons and have 1 question. What is it going to do when the

user clicks on the icon?

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by mirek on Mon, 06 Oct 2008 20:18:59 GMT

The documentation template will be created in appropriate topic.

Details are still under development.

Mirek

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by captainc on Mon, 06 Oct 2008 20:26:02 GMT

I created a class and in the header file for the class, I defined a global operator< (outside of class definition) so I can use U++ container sort functionality.

In the header:
extern bool operator<(const MyClass& mc1, const MyClass& mc2);
In the source file:
bool operator<(const MyClass& mc1, const MyClass& mc2)
{
  //do stuff
  return some_boolean;
}
After documenting this, it does not show up in the T++ icons as documented.

Should I be defining/declaring this in a different way?

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by captainc on Mon, 06 Oct 2008 20:35:10 GMT

I know you are probably going to handle this, but just for reminder.
This code only recognizes the last variable:
bool first_bool,
    second_bool,
    last_bool;

Subject: Re: The very first taste of T++ icons in the left bar..
Posted by mirek on Tue, 07 Oct 2008 09:10:21 GMT

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captainc wrote on Mon, 06 October 2008 16:26I created a class and in the header file for the class, I defined a global operator< (outside of class definition) so I can use U++ container sort functionality.

In the header:
extern bool operator<(const MyClass& mc1, const MyClass& mc2);
In the source file:
bool operator<(const MyClass& mc1, const MyClass& mc2)
{
  //do stuff
  return some_boolean;
}
After documenting this, it does not show up in the T++ icons as documented.

Should I be defining/declaring this in a different way?

Well, it is still under development, anyway, make sure it has the correct "Code reference" assigned.

Current svn ide shows code reference string when hovering the mouse over T++ bar icon and the documentation is not present.

Mirek