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Subject: coloring menu background

Posted by [TeCNoYoTTa](#) on Fri, 10 Oct 2008 16:15:43 GMT

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hello

i want to change the color of the menu i want to change it's back ground and text color

thx in advance

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Subject: Re: coloring menu background

Posted by [mirek](#) on Sat, 11 Oct 2008 06:31:02 GMT

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MenuBar::Style::look

Mirek

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Subject: Re: coloring menu background

Posted by [TeCNoYoTTa](#) on Sat, 11 Oct 2008 21:40:05 GMT

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thx luzr

i did this but color didn't change

```
static MenuBar::Style menu_style = MenuBar::StyleDefault();
menu_style.look = Color(191,227,3);
Menu.SetStyle(menu_style);
```

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Subject: Re: coloring menu background

Posted by [bytefield](#) on Sun, 12 Oct 2008 11:19:39 GMT

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Hi, you should give more info about which platform you use and which Upp version. Here, on Linux with latest svn it work and the color of menu bar is changed(kind of green). If you want to change also the "menu" color you have to write something like:

```
menu_style.popupbody = Color(191,227,3);
```

See all members of MenuBar::Style and try to play with they to see how they behave.

P.S.: i think Menu is an instance of MenuBar, no?

Add your code in constructor of example 7 from Manual and report if it work or not. I think there should be no problems with that. (Don't forgot to use lower-case if you put your code in example 7 Menu->menu)

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Modify colors from my code to see which part of menu is changed.

```
MyAppWindow() {  
    Title("My application with menu").Sizeable();  
    static MenuBar::Style menu_style = MenuBar::StyleDefault();  
    menu_style.look = Color(191,227,3);  
    menu_style.popupbody = Color(191,227,3);  
    menu_style.topitem[2] = Color(191,2,3);  
    menu_style.topitem[1] = Color(10,200,3);  
    menu_style.topitem[0] = Color(100,255,33);  
    menu_style.item = Color(25,100,25);  
    menu.SetStyle(menu_style);  
    AddFrame(menu);  
    menu.Set(THISBACK(MainMenu));  
  
}
```

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