Subject: Proposal on editor Posted by Mindtraveller on Fri, 17 Oct 2008 13:28:50 GMT View Forum Message <> Reply to Message

C++ Builder had a nice feature of rapidly switchng between .cpp and .h files. I think this feature is useful for a majority of files (.h usually has it`s .cpp complementary file, not always though).

The idea is simple. On active tab's caption left mouse click (active tab "pushed" again) or some key (like F2) do search the file with the same name and complementary extension (cpp->h, h->cpp). If there is one, open it in the same tab.

Saves clicks while switching between class header and implementation. Nice and simple. No parsing or looking for dependencies.

This will also save much space in tabs area (2x times less tabs).

P.S. Not to spam with topics, posting possible bug on the same topic, TheIDE editor. It looks like useful Alt-C feature fails to work properly on 810.r165.

Subject: Re: Proposal on editor Posted by mr_ped on Fri, 17 Oct 2008 14:15:01 GMT View Forum Message <> Reply to Message

Alt+O does switch between cpp/h files, but it will open it in new tab.

Subject: Re: Proposal on editor Posted by Mindtraveller on Fri, 17 Oct 2008 14:43:16 GMT View Forum Message <> Reply to Message

Maybe sharing single tab is not bad idea after all. It's interesting what people think about it.

Subject: Re: Proposal on editor Posted by unodgs on Fri, 17 Oct 2008 19:18:37 GMT View Forum Message <> Reply to Message

Mindtraveller wrote on Fri, 17 October 2008 10:43Maybe sharing single tab is not bad idea after all.

It's interesting what people think about it.

Don't worry - one of tabbar extension will be exactly this and more - all files with the same name but different extensions will share the same tab. Of course this will be configurable.

Subject: Re: Proposal on editor Posted by mirek on Fri, 17 Oct 2008 21:52:15 GMT View Forum Message <> Reply to Message

mr_ped wrote on Fri, 17 October 2008 10:15Alt+O does switch between cpp/h files, but it will open it in new tab.

IMO even more usefull is Alt+I - the smart version of the same thing...

Mirek

Subject: Re: Proposal on editor Posted by Mindtraveller on Sat, 18 Oct 2008 08:37:34 GMT View Forum Message <> Reply to Message

Wow! This is surely a time economy! Thanks.

Subject: Re: Proposal on editor Posted by mirek on Sat, 18 Oct 2008 10:53:54 GMT View Forum Message <> Reply to Message

Well, this is the list of "the most useful keys"

Ctrl+Tab Alt+J (note recent improvements) Alt+I Alt+Left (back from Alt+J/Alt+I) Alt+C

Mirek

Subject: Re: Proposal on editor Posted by Mindtraveller on Sun, 19 Oct 2008 13:03:28 GMT View Forum Message <> Reply to Message

Thanks again.

After some thinking I have little proposal. Maybe you will find it useful.

We have package files list in the left TheIDE frame. What if we slightly change this list according to the same idea.

I mean listing file names and a number of small icons to the right of it. Icons are: cpp, h, iml, inc, asm, icpp (, ...). Clicking the icon opens the file with specific extension. Clicking file name opens/activates the tab with this file. If tab is already opened and active, clicking file name cycles through existing files with it's name and different extensions.

Subject: Re: Proposal on editor Posted by mirek on Sun, 19 Oct 2008 21:37:51 GMT View Forum Message <> Reply to Message

Mindtraveller wrote on Sun, 19 October 2008 09:03Thanks again.

After some thinking I have little proposal. Maybe you will find it useful.

U++ Forum

We have package files list in the left TheIDE frame. What if we slightly change this list according to the same idea.

I mean listing file names and a number of small icons to the right of it. Icons are: cpp, h, iml, inc, asm, icpp (, ...). Clicking the icon opens the file with specific extension. Clicking file name opens/activates the tab with this file. If tab is already opened and active, clicking file name cycles through existing files with it's name and different extensions.

Well, but that IMO sort of expects 1:1 .cpp vs .h ratio... Which might be true for your code, but is not true for mine

But interesting idea anyway.

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Mirek