Subject: SVN synchronize working dir

Posted by Mindtraveller on Thu, 06 Nov 2008 23:56:45 GMT

View Forum Message <> Reply to Message

You may notice that SVN synchronize called from TheIDE usually has <upp>/uppsrc dir as a root. When you develop some Bazaar package, you have <upp>/bazaar updated. It seems to me rather strange solution.

What if I develop Bazaar package but I do want latest versions of uppsrc packages? What if I develop my own package and want Bazaar packages updated?

Isn't total synchronization (everything inside <upp>) the best solution?

P.S. Also I propose moving Svn sync menu item from Project to Assist or File menu. IMO this is better, because you change files connected with whole U++, not current project files only.

Subject: Re: SVN synchronize working dir

Posted by mirek on Sat, 08 Nov 2008 13:36:49 GMT

View Forum Message <> Reply to Message

Mindtraveller wrote on Thu, 06 November 2008 18:56You may notice that SVN synchronize called from TheIDE usually has <upp>/uppsrc dir as a root. When you develop some Bazaar package, you have <upp>/bazaar updated. It seems to me rather strange solution.

What if I develop Bazaar package but I do want latest versions of uppsrc packages? What if I develop my own package and want Bazaar packages updated? Isn't total synchronization (everything inside <upp>) the best solution?

P.S. Also I propose moving Svn sync menu item from Project to Assist or File menu. IMO this is better, because you change files connected with whole U++, not current project files only.

Well, take it as the very first iteration. My plans w.r.t. svn:

simple:

- first, instead of optional ops (add/modify/delete), I will put there "revert" option in sync
- option for the whole working directory to be synced
- sync of individual package or nest
- revert of individual file

and not at all simple:

- file history - displays complete file history, with list of authors, will display differences between versions.

(if somebody wanted to help with this, I think it is pretty theide unrelated, can be developed separately).

Page 2 of 2 ---- Generated from U++ Forum