Subject: GetUserName fails on WinXP/MinGW
Posted by White_Owl on Mon, 05 Jan 2009 15:26:37 GMT
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My code
```
void MyDlg::MyDlg () {
  username.SetData(GetUserName());
  // username is defined as LineEdit in lay
}
```
Gives an error:
C:/usr/include/winbase.h:1580: error: too few arguments to function `BOOL GetUserNameA(CHAR*, DWORD*)'
I am using U++ 2008.1 Windows installation without MinGW.

And anyway, should not it be GetUserNameW()?

Subject: Re: GetUserName fails on WinXP/MinGW
Posted by mirek on Mon, 05 Jan 2009 21:30:28 GMT
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[quote title=White_Owl wrote on Mon, 05 January 2009 10:26]My code
```
void MyDlg::MyDlg () {
  username.SetData(GetUserName());
  // username is defined as LineEdit in lay
}
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Gives an error:
C:/usr/include/winbase.h:1580: error: too few arguments to function `BOOL GetUserNameA(CHAR*, DWORD*)'
I am using U++ 2008.1 Windows installation without MinGW.

Hard to say without the rest of code. First wild guess is

Upp::GetUserName()

Quote:And anyway, should not it be GetUserNameW()?

Well, maybe it should, but we are still struggling to support Win98...

Most of code is capable of using 'W' variants where being run on WinNT (or better), essentially hiding all encoding details.

(Anyway, we plan to reconsider the whole issue this year. Maybe 10 years of supporting the crappy OS is enough....)

Mirek

Subject: Re: GetUserName fails on WinXP/MinGW
Posted by White_Owl on Mon, 05 Jan 2009 21:52:54 GMT
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luzr wrote on Mon, 05 January 2009 22:30Hard to say without the rest of code. First wild guess is

Upp::GetUserName()
Now I'm getting a different error:
error: `GetUserNameA' is not a member of `Upp'

BTW, where is this function defined in U++? Which header/source? I can not find it.

Subject: Re: GetUserName fails on WinXP/MinGW
Posted by zsolt on Mon, 05 Jan 2009 22:16:05 GMT
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Quote:Well, maybe it should, but we are still struggling to support Win98...
I think it can be dropped now. I'm unable to run my UPP apps on win98 using current SVN version.
See this: Win98 crashes

Subject: Re: GetUserName fails on WinXP/MinGW
Posted by mirek on Mon, 05 Jan 2009 22:19:21 GMT
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White_Owl wrote on Mon, 05 January 2009 16:52luzr wrote on Mon, 05 January 2009 22:30Hard to say without the rest of code. First wild guess is

Upp::GetUserName()
Now I'm getting a different error:
error: `GetUserNameA' is not a member of `Upp'

BTW, where is this function defined in U++? Which header/source? I can not find it.

Ah, that might explain a thing

Do you have LATEST svn version? I think this was contributed after last major release.

Mirek

Subject: Re: GetUserName fails on WinXP/MinGW
Posted by White_Owl on Tue, 06 Jan 2009 14:46:27 GMT
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Well, as I said in the very first message: "I am using U++ 2008.1 Windows installation without MinGW."
Doing svn checkout now...