
Subject: A reply to PM....

Posted by [mirek](#) on Mon, 05 Jan 2009 21:25:06 GMT

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There is no need this should be kept private (Except to make me respond, sorry for delayed responses, I was skiing)

Quote:

In the "Python for your applications" topic I mentioned about "The Computer Language Benchmarks Game" site. May be we can provide test cases for C++ based on Ultimate++ as proof of concept. Currently they use Boost, STL, OpenMP libraries, etc.

Go on. I can help tuning the code; do not expect me to do all the programming.

Quote:

PS: What your current progress on Assist++ preprocessing?

Have not yet started; instead I am now working on AGG based (which more and more turns to be AGG inspired anyway software rendering - that is the last major missing piece of U++ library.

(Note: you can follow the progress in `uppdev/SDrawTest`)

Quote:

PS2: I thinking about releasing CMake scripts to create make files for TheIDE for Linux and Windows. May be I will use your export function for makefile. Do you think about that in the past?

Actually, we were discussing this last month with bytfield.

I now believe we should 'get real' and 'reduce' releases to 4 variants:

- Win32
- Ubuntu 32 (might cover debian proper as well)
- Ubuntu 64 (^^ ditto)
- Universal POSIX src based. Can be as standard as possible ("`./configure;./make;./make install`") or maybe we can afford slight improvement (like `./install`) - that is TBD.

Quote:

PS3: What about implementing Git version control system and use it as SVN (`svn2git` is present) on public servers?

AFAIK, Daniel (unodgs) was considering this or even working on it.

Mirek

Subject: Re: A reply to PM....

Posted by [Sender Ghost](#) on Mon, 05 Jan 2009 22:08:24 GMT

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luzr wrote on Tue, 06 January 2009 02:25 There is no need this should be kept private :)

Ok, thank you for your answers.

It's something as to do list and should be posted on "The plan...." topic later. And I working on it as I can. I thinking about collaborative development (on the ideas level at first, of course). This is reason of my private message.
