Subject: Painter in Draw, Report using Painter
Posted by mirek on Fri, 16 Jan 2009 10:50:15 GMT

There is now hook interface for Painter in Draw:

bool HasPainter();
void PaintImageBuffer(ImageBuffer& ib, const Painting& p, Size sz, Point pos);
void PaintImageBuffer(ImageBuffer& ib, const Painting& p);
void PaintImageBuffer(ImageBuffer& ib, const Drawing& p);

Report package is now using this hook interface to improve quality of report preview (if Painter is present).