Subject: Painter in Draw, Report using Painter
Posted by mirek on Fri, 16 Jan 2009 10:50:15 GMT
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There is now hook interface for Painter in Draw:

```
bool HasPainter();
void PaintImageBuffer(ImageBuffer& ib, const Painting& p, Size sz, Point pos);
void PaintImageBuffer(ImageBuffer& ib, const Painting& p);
void PaintImageBuffer(ImageBuffer& ib, const Drawing& p);
```

Report package is now using this hook interface to improve quality of report preview (if Painter is present).