
Subject: memory leak detector
Posted by [kompotFX](#) on Sat, 24 Jan 2009 16:19:14 GMT
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Hi,

how to detect memory leaks when I run debug mode compiled with mingw? nor console project neither gui application wont report leak even for simple char* buf = new char[10] line

Subject: Re: memory leak detector
Posted by [mirek](#) on Tue, 27 Jan 2009 18:27:19 GMT
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Avoid trouble and download Win32 SDK...

Seriously, now when free windows SDK contains C++ compiler, I see little reasons to support mingw anymore. It is a lot of trouble...

Mirek

Subject: Re: memory leak detector
Posted by [mr_ped](#) on Wed, 28 Jan 2009 09:05:46 GMT
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It's easier to stay with mingw if you develop primarily in linux... I often find my sources can't be compiled by MSCC without some minor syntax sugar, so I would prefer mingw working well. But I can understand it's lot of tedious work.

Subject: Re: memory leak detector
Posted by [koldo](#) on Sat, 14 Feb 2009 14:11:19 GMT
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I have exactly the same opinion of mr_ped
