
Subject: Conditional jump or move depends on uninitialised value(s)

Posted by [Novo](#) on Mon, 26 Jan 2009 01:44:22 GMT

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Linux x86_64 Ubuntu 7.10

Application: HomeBudget

Conditional jump or move depends on uninitialised value(s)

/home/ssg/dvlp/cpp/upp/svn/uppsrc/GridCtrl/GridCtrl.cpp:1310

Jump to the invalid address stated on the next line

/home/ssg/dvlp/cpp/upp/svn/uppsrc/GridCtrl/GridCtrl.cpp:1415

Subject: Re: Conditional jump or move depends on uninitialised value(s)

Posted by [mirek](#) on Mon, 26 Jan 2009 09:04:10 GMT

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Novo wrote on Sun, 25 January 2009 20:44Linux x86_64 Ubuntu 7.10

Application: HomeBudget

Conditional jump or move depends on uninitialised value(s)

/home/ssg/dvlp/cpp/upp/svn/uppsrc/GridCtrl/GridCtrl.cpp:1310

Jump to the invalid address stated on the next line

/home/ssg/dvlp/cpp/upp/svn/uppsrc/GridCtrl/GridCtrl.cpp:1415

I hope these are now fixed.

Subject: Re: Conditional jump or move depends on uninitialised value(s)

Posted by [Novo](#) on Tue, 27 Jan 2009 05:29:55 GMT

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luzr wrote on Mon, 26 January 2009 04:04

I hope these are now fixed.

Not all yet.

GridCtrl.cpp:1417

Jump to the invalid address stated on the next line
Upp::GridCtrl::Paint(Upp::Draw&) 0x59D59E
/home/ssg/dvlp/cpp/upp/svn/out/GCC.Debug.Debug_full.Gui.Shared/sf_l10n
0x0
/home/ssg/dvlp/cpp/upp/svn/uppsrc/GridCtrl/GridCtrl.cpp:1417

```
val = hi.IsConversion() && vi.IsConversion() ? GetConvertedColumn(id, it.val) : it.val;
```

Actually, the problem seems to happen in

```
Value GridCtrl::GetConvertedColumn(int col, const Value &v) const  
{  
    Convert *conv = edits[col].convert; // Seems to return invalid address ...  
    return conv ? conv->Format(v) : v;  
}
```

Probably, it is my fault, but nothing wrong is happening on 32-bit Windows ...

After googling on "Jump to the invalid address stated on the next line" I got impression that it means corrupted stack.

Subject: Re: Conditional jump or move depends on uninitialised value(s)
Posted by [mirek](#) on Tue, 27 Jan 2009 13:05:19 GMT
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Well, I am afraid this one is for Daniel to fix...

Mirek

Subject: Re: Conditional jump or move depends on uninitialised value(s)
Posted by [unodgs](#) on Tue, 27 Jan 2009 14:02:42 GMT
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luzr wrote on Tue, 27 January 2009 08:05Well, I am afraid this one is for Daniel to fix...

Mirek
I'll take a look.

Subject: Re: Conditional jump or move depends on uninitialised value(s)

Posted by [Novo](#) on Fri, 30 Jan 2009 04:56:47 GMT

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unodgs wrote on Tue, 27 January 2009 09:02luzr wrote on Tue, 27 January 2009 08:05Well, I am afraid this one is for Daniel to fix...

Mirek

I'll take a look.

Thanks. This "Jump to the invalid address stated on the next line" actually crashes my application. It would be nice to get it fixed.

Subject: Re: Conditional jump or move depends on uninitialised value(s)

Posted by [Novo](#) on Sat, 31 Jan 2009 17:45:48 GMT

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Novo wrote on Thu, 29 January 2009 23:56This "Jump to the invalid address stated on the next line" actually crashes my application. It would be nice to get it fixed.

Sorry, that was completely my fault.I used Vector, which invalidated references.

Everything seems to be perfect now.
