
Subject: GUI MT project does not compile
Posted by [White_Owl](#) on Thu, 29 Jan 2009 17:48:45 GMT
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I tried to do my first "GUI MT" project. And I can not compile it.
My own code has only creation of TopWindow. And already I see several very suspicious errors:
In file included from C:\upp\uppsrc\Core\heapdbg.cpp:7:
C:\upp\uppsrc\Core\HeapImp.h:164: error: thread-local storage not supported for this target
C:\upp\uppsrc\Core\Random.cpp:152: warning: ignoring #pragma comment
In file included from C:/upp/out/Core/MINGW.Blitz.Gui.Mt\blitz.cpp:54:
C:\upp\uppsrc\Core\Random.cpp:175: error: thread-local storage not supported for this target
C:\upp\uppsrc\Core\Random.cpp:176: error: thread-local storage not supported for this target
Any suggestions?

Subject: Re: GUI MT project does not compile
Posted by [cbpporter](#) on Thu, 05 Feb 2009 15:07:15 GMT
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Yes, please give U++ version and compiler used so we can try the same version.

But if you're using SVN version, try a different revision number. I wasn't able to build some new SVN versions and had to revert to older ones.

Subject: Re: GUI MT project does not compile
Posted by [White_Owl](#) on Thu, 05 Feb 2009 16:16:26 GMT
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I just did the svn update.
Opened Tutorial/Gui01.
Switched package configuration mode from GUI to GUI MT and get the same errors.

I am not sure how to tell version of U++ (svn update was done February 5, 2009. is it enough?)
I am compiling with MinGW on WinXP.
`g++ --version` reports: g++.EXE (GCC) 3.4.5 (mingw-vista special r3)

Subject: Re: GUI MT project does not compile
Posted by [darthspawn](#) on Tue, 17 Feb 2009 15:11:37 GMT
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I have the same problem, windows XP, mingw 3.4.5, u++ from SVN revision 643

Subject: Re: GUI MT project does not compile
Posted by [mirek](#) on Tue, 17 Feb 2009 18:19:12 GMT
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You cannot do MT in mingw.

Mirek

Subject: Re: GUI MT project does not compile
Posted by [masu](#) on Thu, 19 Feb 2009 10:21:24 GMT
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Hi,

you can do MT with MingW, but you need a more recent version.
I have 4.3.0 installed and it works, but 3.x is too old.

Regards,
Matthias
