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Subject: DrawOpWin32.cpp, line 96 q != ERROR  
Posted by [chochmah](#) on Tue, 03 Feb 2009 17:27:30 GMT  
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hi

My Programm constantly crashes with this error:  
Assertion failed in DrawOpWin32.cpp, line 96 q != ERROR thats in bool  
Draw::IntersectClipOp(const Rect& r)  
I can not reproduce the Error since it is an internetapplication that gets it's input from a server and the debugger does not give any more clues to the whereabouts of the problem.

I think however that it is probably related to a qtf-widget that is updated by a thread.

Does somebody know what to do to fix it?

Thank you very much

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Subject: Re: DrawOpWin32.cpp, line 96 q != ERROR  
Posted by [mirek](#) on Sun, 08 Feb 2009 07:37:24 GMT  
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chochmah wrote on Tue, 03 February 2009 12:27hi

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I think however that it is probably related to a qtf-widget that is updated by a thread.

U++ only supports GUI in the main thread. If you need to update widget by thread, you need to use PostCallback.

Mirek

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