
Subject: Core defs.h double definintion [BUG][FIXED]

Posted by [unodgs](#) on Sat, 11 Mar 2006 12:04:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

at the end of defs.h (from Core) MemoryInitDiagnostics() is defined twice which is the cause for some compilers to fail compiling it..

#else

```
inline void *MemoryAllocPermanent(size_t size)      { return malloc(size); }
inline void *MemoryAlloc(size_t size) { return new byte[size]; }
inline void  MemoryFree(void *p)    { delete[] (byte *) p; }
inline size_t HeapRoundUp(size_t size) { return (size + 3) & -4; }
inline void  MemoryShrink()         {}
inline void  MemoryProbe(const char *name, dword flags) {}
inline const char *MemoryCounters() { return ""; }
inline void  MemoryInitDiagnostics() {}      <<<< 1
inline void *MemoryAllocDebug(dword size) {}
inline void  MemoryFreeDebug(void *p) {}
inline void  MemoryCheck() {}
inline void  MemoryInitDiagnostics() {}      <<<<< 2
```

#endif

Subject: Re: defs.h double definintion bug

Posted by [mirek](#) on Sat, 11 Mar 2006 14:30:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

I wish fixing more bugs would be as simple as this one:)

Mirek
