Subject: how to know what compiler switches are used Posted by aftershock on Mon, 16 Feb 2009 12:39:17 GMT View Forum Message <> Reply to Message
Hi,
Is there a way to know what compiler switches are used exactly when something is compiled/linked?
Thanks
Marton
Subject: Re: how to know what compiler switches are used Posted by Mindtraveller on Mon, 16 Feb 2009 13:11:25 GMT View Forum Message <> Reply to Message
Did you try switching on Verbose mode?
Subject: Re: how to know what compiler switches are used Posted by aftershock on Mon, 16 Feb 2009 17:28:35 GMT View Forum Message <> Reply to Message
OK, thanks, I found it
first line of setup menu It was in an unexpected place
Subject: Re: how to know what compiler switches are used Posted by Mindtraveller on Mon, 16 Feb 2009 19:39:34 GMT View Forum Message <> Reply to Message
Where do you suggest it to be then?
Subject: Re: how to know what compiler switches are used Posted by aftershock on Tue, 17 Feb 2009 10:11:56 GMT View Forum Message <> Reply to Message

Well, it could be in two places as well... In output mode and or in Bulld methods... If I am correct, you already do this with Blitz settings...