Subject: SqlArray/SqlCtrl/Select problem
Posted by Didier on Sun, 01 Mar 2009 10:35:32 GMT

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Hello,

I'm doing a competition results management soft for my favourite sport (spear fishing) and I encounter problems when trying to chain several panels in order to dynamically add/modify things.

the error is encountered is the following:

SQL Error : "cannot commit transaction - SQL statements in progress"

Error statement: "COMMIT;"

I made an example project where the problem happens.

To reproduce the problem do the following:

Start soft

- --> push [COMPETITER]
 - --> push [MODIFY CLUBS]
 - --> modify a club city name
 - --> Return
- ===> Error msg appears

I'm new to SQL programming, so my error is probably due to low level knowledge, but what I want to do is simple and I know it is possible so where is my error ???

Thanks

File Attachments

1) SqlProblem.tar.gz, downloaded 316 times

Subject: Re: SqlArray/SqlCtrl/Select problem Posted by mirek on Mon, 02 Mar 2009 15:28:25 GMT

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This is a bug in Sqlite3 U++ code. (sort of misunderstanding of sqlite3 API).

It is now fixed and fix will be uploaded to svn at the end of week; meanwhile I am posting two files to be replaced in Sqlite3 directory.

File Attachments

1) sqlite3.zip, downloaded 295 times

Subject: Re: SqlArray/SqlCtrl/Select problem Posted by Didier on Mon, 02 Mar 2009 18:45:58 GMT

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Thanks for the quick reply!

I'll try it right now.

Mean while I found a work around for the problem: do a sql.Clear()

before calling the chained panel.

Was this valid or was I just lucky?

Didier

Subject: Re: SqlArray/SqlCtrl/Select problem

Posted by mirek on Mon, 02 Mar 2009 20:41:41 GMT

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Lucky & valid

Mirek

Subject: Re: SqlArray/SqlCtrl/Select problem

Posted by Didier on Tue, 03 Mar 2009 22:07:45 GMT

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OK, quick and neet!

Thanks again!