
Subject: Bug on DropList?

Posted by [JoseB](#) on Tue, 31 Mar 2009 10:53:11 GMT

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```
drpList.Add("1-First");
drpList.Add("2-Second");
drpList.Add("3-Third");
drpList.Add("4-Fourth");
```

...

```
String strTemp = AsString(drpList.GetValue());
PromptOK("You selected: " + strTemp);
It works well.
```

```
drpList.Add( AttrText("1-First").Ink(Yellow));
drpList.Add( AttrText("2-Second").Ink(Yellow));
drpList.Add( AttrText("3-Third").Ink(Yellow));
drpList.Add( AttrText("4-Fourth").Ink(Yellow));
```

...

```
String strTemp = AsString(drpList.GetValue());
PromptOK("You selected: " + strTemp);
```

Gives an Exception...

Thanks

Jose

Subject: Re: Bug on DropList?

Posted by [mrjt](#) on Tue, 31 Mar 2009 11:04:27 GMT

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I agree it would be nice if that worked, but Value doesn't intrinsically support AttrText so it requires manual conversion:

```
String s = ValueTo<AttrText>(~list).text; or wrap it in a function.
```

I think AttrText is intended to be used as a quick way of customizing text that isn't going to be read-back by the application. But I'm suprised it doesn't at least have a Value constructor (AttrText(const Value &v)).
