
Subject: Naviagot bar: 1 issue, 1 suggestion
Posted by [mrjt](#) on Tue, 31 Mar 2009 14:46:39 GMT
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1- The 'Find' edit ctrl in the navigator bar doesn't accept underscores ('_'). This is a serious problem, especially when pasting in from the editor window but even when typing this is bad. Enter 'PLATFORM_X11' and get no hits for instance.

2- A frequent usage pattern when querying things is:
- select word (double click, or SHIFT+CTRL+COURSE_KEYS), CTRL-C, CTRL-Q, CTRL-V.
And while this works very well it would be nice to eliminate the copy/paste. Perhaps with a new keyboard shortcut but even better would be detecting whether a single id (in CParser terminology) is selected and auto-querying the selection on CTRL-Q. Is this possible?

Subject: Re: Naviagot bar: 1 issue, 1 suggestion
Posted by [Mindtraveller](#) on Tue, 31 Mar 2009 19:23:31 GMT
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Borland C++ Builder had very nice feature. When you press Control key and drag mouse through any word in your code, mouse cursor becomes a hand and the word itself becomes a hyperlink. Clicking this hyperlink led to declaration/definition of this token. This was extremely comfortable feature.

I think that little addition to it - smtf. like Alt + clicking token - should open TheIDE Help with search with this word.

IMO the main problem about Help is that it consists of large pages and has no navigation through found items on the help page.

Subject: Re: Naviagot bar: 1 issue, 1 suggestion
Posted by [mirek](#) on Sun, 03 May 2009 22:11:48 GMT
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Well, I can do all of this

Mirek

Subject: Re: Naviagot bar: 1 issue, 1 suggestion
Posted by [mirek](#) on Sun, 03 May 2009 22:27:46 GMT
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OK, mrjt's requests done...

Subject: Re: Naviagot bar: 1 issue, 1 suggestion

Posted by [Mindtraveller](#) on Mon, 04 May 2009 06:32:40 GMT

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luzr wrote on Mon, 04 May 2009 02:11 Well, I can do all of this

Mirek This would be... well... VERY useful and time-saving features!

Also I'd like to add to mrjt's request concerning TheIDE Help search. I propose having 2 buttons next to the Help search text field: "<" and ">". Pushing these buttons should scroll user to the position that prev/next found token (possible colouring it as selected) is as much closer to center of the screen as possible.

Subject: Re: Naviagot bar: 1 issue, 1 suggestion

Posted by [mrjt](#) on Mon, 18 May 2009 08:43:42 GMT

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luzr wrote on Sun, 03 May 2009 23:27 OK, mrjt's requests done...

Superb! I've just built the SVN version and it's lovely. My only issue is that there seems to be a slight lag on typing in the Query box, but that's definitely a price worth paying for the improved functionality.

Subject: Re: Naviagot bar: 1 issue, 1 suggestion

Posted by [mirek](#) on Mon, 18 May 2009 09:09:46 GMT

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mrjt wrote on Mon, 18 May 2009 04:43 luzr wrote on Sun, 03 May 2009 23:27 OK, mrjt's requests done...

Superb! I've just built the SVN version and it's lovely. My only issue is that there seems to be a slight lag on typing in the Query box, but that's definitely a price worth paying for the improved functionality.

Well, I am out of wits how to optimize that one more...

In reality, it has to scan the whole symbol database for matches. That is, for example, about 30000 symbol entries for theide sources...

Mirek

Subject: Re: Naviagot bar: 1 issue, 1 suggestion

Posted by [mrjt](#) on Mon, 18 May 2009 09:16:19 GMT

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luzr wrote on Mon, 18 May 2009 10:09 Well, I am out of wits how to optimize that one more...

In reality, it has to scan the whole symbol database for matches. That is, for example, about 30000 symbol entries for the sources...

Mirek

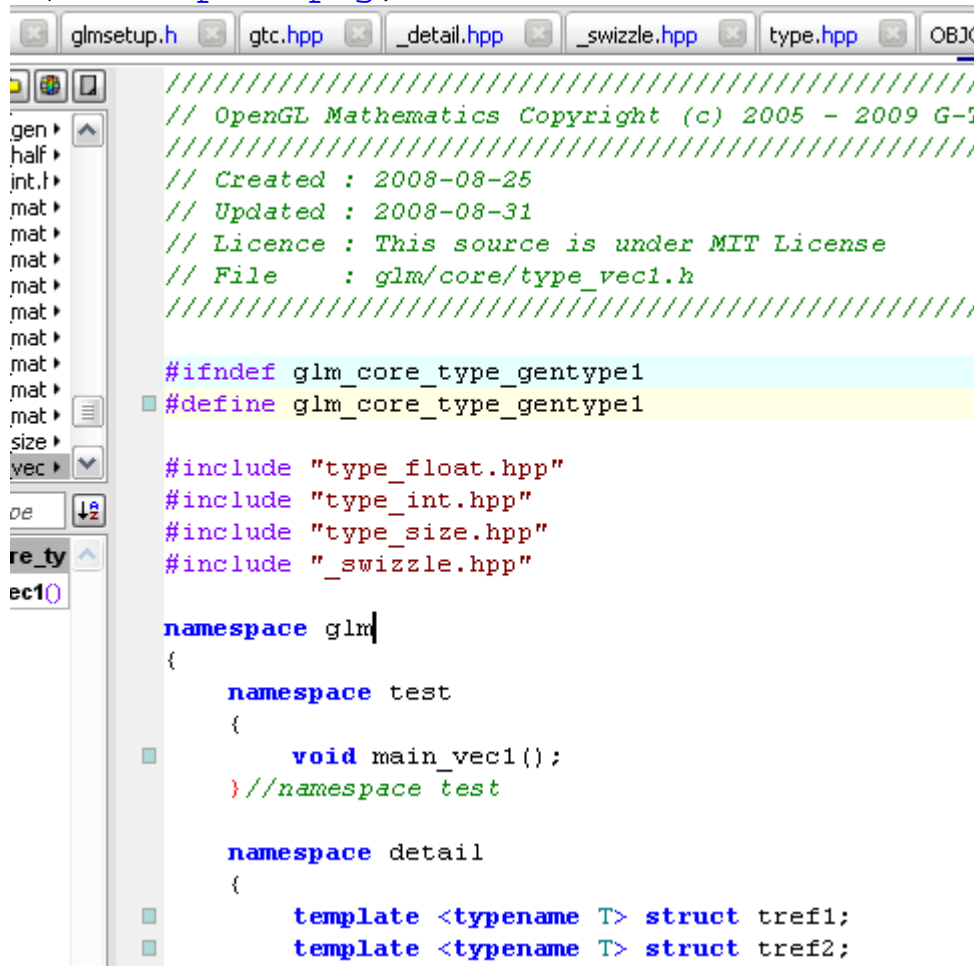
Don't worry about it, seriously. It's very, very good!

However... The parser doesn't seem to like nested namespaces very much: (see incorrectly highlighted end brace)

But I honestly don't care if this is fixed or not, as I don't write code like this (this is just a maths library I'm looking at).

File Attachments

1) [namespace.png](#), downloaded 809 times



```
////////////////////////////////////  
// OpenGL Mathematics Copyright (c) 2005 - 2009 G-5  
////////////////////////////////////  
// Created : 2008-08-25  
// Updated : 2008-08-31  
// Licence : This source is under MIT License  
// File    : glm/core/type_vec1.h  
////////////////////////////////////  
  
#ifndef glm_core_type_gentype1  
#define glm_core_type_gentype1  
  
#include "type_float.hpp"  
#include "type_int.hpp"  
#include "type_size.hpp"  
#include "_swizzle.hpp"  
  
namespace glm  
{  
    namespace test  
    {  
        void main_vec1();  
    } // namespace test  
  
    namespace detail  
    {  
        template <typename T> struct tref1;  
        template <typename T> struct tref2;  
    }  
}
```

Subject: Re: Naviagot bar: 1 issue, 1 suggestion
Posted by [mirek](#) on Mon, 18 May 2009 13:05:02 GMT
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Fixed.

Subject: Re: Naviagot bar: 1 issue, 1 suggestion
Posted by [koldo](#) on Tue, 19 May 2009 06:43:20 GMT
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Good feature.
