Subject: Technology lab vs External resources
Posted by mirek on Sun, 05 Apr 2009 18:24:19 GMT
View Forum Message <> Reply to Message

Just a little comment:

If you want to present interesting 3rd party technology, do so in "External resources".

This forum should be dedicated to U++ upcoming technology....

Mirek

Subject: Re: Technology lab vs External resources
Posted by elliot on Sun, 19 Sep 2010 07:57:52 GMT
View Forum Message <> Reply to Message

where I can get the design document of the CtrlCore ?

Subject: Re: Technology lab vs External resources
Posted by koldo on Sun, 19 Sep 2010 15:53:31 GMT
View Forum Message <> Reply to Message

Hello Elliot

What do you mean?

Subject: Re: Technology lab vs External resources
Posted by andrei_natanael on Sun, 19 Sep 2010 20:27:47 GMT
View Forum Message <> Reply to Message

elliot wrote on Sun, 19 September 2010 10:57where I can get the design document of the CtrlCore ?
Hi Elliot,
There's not such a thing. You have to read the code and figure out what developers have think when they wrote it. CtrlCore doesn't have a design document. It was written based on dev needs. The documentation may help you to understand the design.

Andrei

Subject: Re: Technology lab vs External resources
Posted by elliot on Wed, 22 Sep 2010 14:24:09 GMT
View Forum Message <> Reply to Message

thx.
one more question, as this upp's architecture, how to deal with the big project which is combined with a lot of componenet?

one component is also using UPP.

File Attachments

1) sketch.png, downloaded 572 times

Subject: Re: Technology lab vs External resources
Posted by andrei_natanael on Wed, 22 Sep 2010 19:32:17 GMT
View Forum Message <> Reply to Message

elliot wrote on Wed, 22 September 2010 17:24thx.
one more question, as this upp's architecture, how to deal with the big project which is combined with a lot of componenet?

one component is also using UPP.

Hi Elliot,

I don't know if i understand very well your question, but it looks like a plugin based application. If only one component use U++ then there's no problem, you may use it statically linked with U++ code. If more components are using U++ then you need U++ compiled as dll. Search the forum for that, it was discussed more detailed in other topic.

Andrei
