**Subject: How do I debug Ultimate++?**
Posted by slashmais on Mon, 13 Apr 2009 09:26:58 GMT
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Linux/KDE has an issue with searching Help;
Based on advise, I used a workaround by commenting out line 55 in Help.cpp
I need now to find the root cause of this bug, and to do this
I want to debug theide and whatever else it uses.

I have a copy of svn.1055
How do I make this into an editable/debugable package so that
I can use theide to debug this package (itself, basically)?

I'd rather post solutions to problems I encounter in upp, than
to always be asking for help. Help me with this, and changes
are that I will be able to help others in the future.

TIA

**Subject: Re: How do I debug Ultimate++?**
Posted by cbpporter on Mon, 13 Apr 2009 09:39:40 GMT
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Debugging TheIDE is easy. The problem is that the generated executable has a different name
and locations, so it doesn't find the configuration files.

After compiling the "ide" package, debug it normally. The package selector should show up
displaying an empty list. Right click on it and recreate the package nests that you normally use.
You don't need all of them, only uppsrc should suffice, but you can add them all. After this you
should have a fully working and debugable TheIDE.

This is how I do it, but I never tried under Linux. I don't see why it shouldn't work under Linux,
except for not so great gdb support.

**Subject: Re: How do I debug Ultimate++?**
Posted by slashmais on Mon, 13 Apr 2009 11:37:50 GMT
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Just did it - my! that IS easy!
Thanks