
Subject: Stop Download

Posted by [MohamedMonem](#) on Fri, 17 Apr 2009 12:43:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi All

how can I stop running download, I use this function

```
ExecuteRedirect(.....);
```

I want to make button or some thing when pushed the download will be canceled !

Thanx in advance

Subject: Re: Stop Download

Posted by [mirek](#) on Fri, 17 Apr 2009 13:21:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

Via progress Gate.

Mirek

Subject: Re: Stop Download

Posted by [mubeta](#) on Thu, 15 Jul 2010 15:52:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi all,

well, I have the same problem. Using an hidden thread my application download from remote server, via http, files or program updates.

The user don't see any progress bar, because this thread is hidden, so:

- 1) How I can stop the download when application is closed?
- 2) Otherwise, how I can show an progress bar in a different thread? (I am thinking for a small progress bar, in the application status bar).
- 3) Using HttpClient, how I can know if the PC is connected to Internet, for don't wait a lot of time for timeout?

thanks.
mubeta.

Subject: Re: Stop Download

Posted by [mubeta](#) on Sat, 17 Jul 2010 21:03:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ok, I found an fast solution:

1) Using an hidden progress that take in account the "tarminate" flag:

```
class MyHideProgress {
protected:
    int          total, pos;
    volatile Atomic *terminated;

public:
    bool    SetCanceled(int p, int t)    { pos = p; total = t; return (bool)*terminated; }

    operator Gate2<int, int>()          { return callback(this, &MyHideProgress::SetCanceled); }

    typedef MyProgress CLASSNAME;

    MyHideProgress(volatile Atomic *t) { terminated = t; }
};
```

2) In this way the gui program can be closed quickly also with HttpClient working in background thread.
