
Subject: LocalProcess in Core
Posted by [koldo](#) on Sun, 19 Apr 2009 10:32:57 GMT
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Hello all

I have seen that in any way LocalProcess.cpp/.h have disappeared from Core.

Please reinclude it. Thank you.

Best regards
Koldo

Subject: Re: LocalProcess in Core
Posted by [mirek](#) on Sun, 19 Apr 2009 10:57:29 GMT
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I guess this must be a problem of your copy. I have it there all right.

(Maybe you do not have recent release. It was not present in 2008.1).

Mirek

Subject: Re: LocalProcess in Core
Posted by [koldo](#) on Sun, 19 Apr 2009 15:02:15 GMT
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Sorry luzr

It was my fault. I had two copies of Upp and from last weeks I used a svn program in Linux and another in Windows and it seems it has corrupted in any way my updates.

Now it is solved. From now I will use only one upp folder with only one program to update it.

Best regards
Koldo

Subject: Re: LocalProcess in Core
Posted by [mgriff](#) on Thu, 28 May 2009 06:24:40 GMT
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Hi,

I'm new to U++ and can't seem to find the LocalProcess.h or LocalProcess.cpp in the Win32 distribution that I am using. I downloaded the Unix source and could see the files in there but I'm not sure how to re-install the files.

Can someone please fix the Win32 release to include these files?

Subject: Re: LocalProcess in Core
Posted by [mirek](#) on Thu, 28 May 2009 07:21:08 GMT
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Those files are relatively recent additions (half year ago or so).

If you are using 2008.1 for Win32, they are NOT there.

I suggest downloading current U++ from Googlecode mirror...

Subject: Re: LocalProcess in Core
Posted by [mgriff](#) on Thu, 28 May 2009 23:59:40 GMT
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Thank you!

The LocalProcess files were in the latest google code release.
