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Subject: Optimal ctrl refresh

Posted by [stalker](#) on Wed, 13 May 2009 21:21:25 GMT

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I need to redraw only part of drawing area, which had changed. How it can be done? I found "Ctrl::Refresh(const Rect& r)", but how in this case get this "r" in Ctrl::Paint? Or I need some other method to use?

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Subject: Re: Optimal ctrl refresh

Posted by [mirek](#) on Wed, 13 May 2009 21:24:45 GMT

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Using IsPainting.

Mirek

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Subject: Re: Optimal ctrl refresh

Posted by [stalker](#) on Wed, 13 May 2009 21:28:35 GMT

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Which namespace? Ctrl, Draw?

Thanks for answers...

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Subject: Re: Optimal ctrl refresh

Posted by [mirek](#) on Wed, 13 May 2009 21:40:28 GMT

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It is method of Draw.

Mirek

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