
Subject: Optimal ctrl refresh
Posted by [stalker](#) on Wed, 13 May 2009 21:21:25 GMT
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I need to redraw only part of drawing area, which had changed. How it can be done? I found "Ctrl::Refresh(const Rect& r)", but how in this case get this "r" in Ctrl::Paint? Or I need some other method to use?

Subject: Re: Optimal ctrl refresh
Posted by [mirek](#) on Wed, 13 May 2009 21:24:45 GMT
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Using IsPainting.

Mirek

Subject: Re: Optimal ctrl refresh
Posted by [stalker](#) on Wed, 13 May 2009 21:28:35 GMT
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Which namespace? Ctrl, Draw?
Thanks for answers...

Subject: Re: Optimal ctrl refresh
Posted by [mirek](#) on Wed, 13 May 2009 21:40:28 GMT
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It is method of Draw.

Mirek
