Subject: Global shortcut (Keyboard event) handle
Posted by tojocky on Thu, 21 May 2009 19:43:12 GMT
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Hello everyone!

I would like to discuss about how can handle global keyboard event.

Here is a little discussion about global shortcut.

What is your opinion and how can be realized more optimized?

Subject: Re: Global shortcut (Keyboard event) handle
Posted by mirek on Thu, 21 May 2009 21:25:05 GMT
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I am not 100% sure what you mean, but as general idea how component should handle keys, at least one possibility, check RichEdit.

Mirek

Subject: Re: Global shortcut (Keyboard event) handle
Posted by tojocky on Fri, 22 May 2009 04:28:40 GMT
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luzr wrote on Fri, 22 May 2009 00:25I am not 100% sure what you mean, but as general idea how component should handle keys, at least one possibility, check RichEdit.

Mirek

From Global shortcut event handle I mean to handle keyboard event from other program(when my program is runned but is not active - it can be in system tray).

Subject: Re: Global shortcut (Keyboard event) handle
Posted by mirek on Fri, 22 May 2009 08:18:44 GMT
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tojocky wrote on Fri, 22 May 2009 00:28luzr wrote on Fri, 22 May 2009 00:25I am not 100% sure what you mean, but as general idea how component should handle keys, at least one possibility, check RichEdit.

Mirek

From Global shortcut event handle I mean to handle keyboard event from other program(when my program is runned but is not active - it can be in system tray).

I am afraid you will have to go Win32 API for this one.

Subject: Re: Global shortcut (Keyboard event) handle
Posted by tojocky on Fri, 22 May 2009 09:14:02 GMT
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luzr wrote on Fri, 22 May 2009 11:18tojocky wrote on Fri, 22 May 2009 00:28
From Global shortcut event handle I mean to handle keyboard event from other program(when my program is runned but is not active - it can be in system tray).

I am afraid you will have to go Win32 API for this one.

But for Linux how can I do?