Subject: Some issues with autobuild 1236
Posted by cbpporter on Tue, 26 May 2009 08:30:10 GMT
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I installed autobuild 1236 today. I rarely do that, preferring to keep a slightly forked 2008.1, a heavily forked older SVN and the latest one in different trees and building as necessary.

I noticed some issues with this clean install:
1. Autosetup does not detect Win SDK. The problem is that I'm using a SDK 9 version with the registry path of "Software\\Microsoft\\Microsoft SDKs\\Windows\\v6.0A". This should be added to ide/AutoSetup.cpp:35+.

2. The bottom part of the code navigator bar is not updating. Using Ctrl-click to jump around items sometimes populates the list, but it is unreliable.

3. I can't get BLITZ to work. I think I noticed this a while ago. Binaries are even put in out/MSC9.Debug.Debug_full.Gui.Noblitz or out/MINGW.Debug.Debug_full.Gui.Noblitz folder.

Subject: Re: Some issues with autobuild 1236
Posted by mirek on Thu, 28 May 2009 19:20:51 GMT
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cbpporter wrote on Tue, 26 May 2009 04:30
3. I can't get BLITZ to work. I think I noticed this a while ago. Binaries are even put in out/MSC9.Debug.Debug_full.Gui.Noblitz or out/MINGW.Debug.Debug_full.Gui.Noblitz folder.

A bug (not related to auto-release), now fixed...

Mirek

Subject: Re: Some issues with autobuild 1236
Posted by cbpporter on Sat, 30 May 2009 08:21:01 GMT
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Number 2 seems to be caused by the symbol tables from Assist++ being messed up. Topic++ "Insert Symbol" doesn't show any class members either.

Subject: Re: Some issues with autobuild 1236
Posted by mirek on Sat, 30 May 2009 13:25:06 GMT
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cbpporter wrote on Sat, 30 May 2009 04:21Number 2 seems to be caused by the symbol tables

from Assist++ being messed up. Topic++ "Insert Symbol" doesn't show any class members either.

Hopefully fixed as well. Please check.

Mirek

Subject: Re: Some issues with autobuild 1236
Posted by cbpporter on Sat, 30 May 2009 14:47:22 GMT
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Fix seems good. Thank you.

Subject: Re: Some issues with autobuild 1236
Posted by mirek on Sun, 31 May 2009 11:52:09 GMT
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cbpporter wrote on Tue, 26 May 2009 04:30I installed autobuild 1236 today. I rarely do that, preferring to keep a slightly forked 2008.1, a heavily forked older SVN and the latest one in different trees and building as necessary.

I noticed some issues with this clean install:
1. Autosetup does not detect Win SDK. The problem is that I'm using a SDK 9 version with the registry path of "Software\\Microsoft\\Microsoft SDKs\\Windows\\v6.0A". This should be added to ide/AutoSetup.cpp:35+.

Well, I do not have this particular SDK installed now. Do you think you could propose the workable patch to AutoSetup.cpp?

Mirek

Subject: Re: Some issues with autobuild 1236
Posted by cbpporter on Tue, 21 Jul 2009 07:16:26 GMT
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```
String  sdk9 = NormalizePathNN(GetWinRegString("InstallationFolder",
                                    "Software\\Microsoft\\Microsoft SDKs\\Windows\\v6.1",
                                     HKEY_CURRENT_USER));
 if (IsNull(sdk9))
  sdk9 = NormalizePathNN(GetWinRegString("InstallationFolder",
                                    "Software\\Microsoft\\Microsoft SDKs\\Windows\\v6.0A",
                                     HKEY_CURRENT_USER));
```

works on my system. SDK 6.0A seems to be related to VS9 rather than VS8.

Subject: Re: Some issues with autobuild 1236
Posted by mirek on Tue, 21 Jul 2009 10:00:19 GMT
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In svn.

Mirek