
Subject: Chameleon pushed to the limits....
Posted by [mirek](#) on Wed, 08 Jul 2009 09:28:28 GMT
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This is not really news, because the development started in 2007 (and I was involved for about 6 months), but the product is now final and I guess it looks quite cool:

<http://www.ederedv.at/solutions/gks.html>

Subject: Re: Chameleon pushed to the limits....
Posted by [cbpporter](#) on Wed, 08 Jul 2009 10:01:02 GMT
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Really nice looking! The buttons are a little too big. Maybe it's for touch screen. And are those custom window borders or are they just simulated with a control with high Z-order?

Don't suppose you have access to the skin and can make it publically available?

Subject: Re: Chameleon pushed to the limits....
Posted by [mirek](#) on Wed, 08 Jul 2009 10:10:49 GMT
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cbpporter wrote on Wed, 08 July 2009 06:01 Really nice looking! The buttons are a little too big. Maybe it's for touch screen.

Yes, it is touch-screen app.

Quote:

And are those custom window borders or are they just simulated with a control with high Z-order?

Actually, everything is painted by U++, all "windows" are borderless popups. I guess that the window frame you see on screenshots are just because screenshots, normally it occupies the whole screen (OTOH, I have not seen the app for more than 1.5 years

Quote:

Don't suppose you have access to the skin and can make it publically available?

Nope. It is closed-source.

Mirek

Subject: Re: Chameleon pushed to the limits....
Posted by [unodgs](#) on Wed, 08 Jul 2009 18:36:38 GMT
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It looks quite cool. And I can see GridCtrl is used there

Subject: Re: Chameleon pushed to the limits....
Posted by [koldo](#) on Wed, 12 Aug 2009 22:00:33 GMT
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Yes it is nice and professional.

Really I see ArrayCtrl and GridCtrl...

Let me propose to have a complete control with the nice looking options of GridCtrl, but with the power of ArrayCtrl like Drag&Drop.

Best regards
Koldo

Subject: Re: Chameleon pushed to the limits....
Posted by [sergeynikitin](#) on Thu, 13 Aug 2009 09:49:18 GMT
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The interface is very thoughtful and beautiful.
Does the designer on this interface?

Subject: Re: Chameleon pushed to the limits....
Posted by [unodgs](#) on Thu, 13 Aug 2009 10:05:21 GMT
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koldo wrote on Wed, 12 August 2009 18:00Yes it is nice and professional.

Really I see ArrayCtrl and GridCtrl...

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Best regards
Koldo

You're right. GridCtrl doesn't support currently "new" d&d api. I'm gonna fix this as soon as I finish my current project and docking ide

Subject: Re: Chameleon pushed to the limits....
Posted by [mirek](#) on Thu, 13 Aug 2009 12:58:55 GMT
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sergeynikitin wrote on Thu, 13 August 2009 05:49The interface is very thoughtful and beautiful.
Does the designer on this interface?

AFAIK, there were 2 people working on the design, and the one on screenshot is 3rd iteration...

Mirek
