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Subject: Tutorial Draw01 error

Posted by [gxl117](#) on Sat, 18 Jul 2009 22:25:00 GMT

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Draw01's main.cpp line 38:

```
w.DrawPolygon(p, Cyan, 5, Magenta, INT64(0xaa55aa55aa55aa55ULL));
```

should change to:

```
w.DrawPolygon(p, Cyan, 5, Magenta, int64(0xaa55aa55aa55aa55ULL) );
```

INT64's Undefined for SVN-1434.

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Subject: Re: Tutorial Draw01 error

Posted by [mirek](#) on Sun, 26 Jul 2009 01:47:59 GMT

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Thx, actually, it should be l64 (macro used to overcome MSC/GCC differences in handling 64bit literals).

Mirek

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