
Subject: Color menu choice

Posted by [darthspawn](#) on Mon, 31 Aug 2009 14:50:53 GMT

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I need to create a button that let me choose a default color for a grid column in the setup of the application, like the BG choice in the UWord example application. Is possible to make this? I don't find example.. Thanks

Sam

Subject: Re: Color menu choice

Posted by [dolik.rce](#) on Tue, 01 Sep 2009 02:19:15 GMT

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darthspawn wrote on Mon, 31 August 2009 16:50I need to create a button that let me choose a default color for a grid column in the setup of the application, like the BG choice in the UWord example application. Is possible to make this? I don't find example.. Thanks

Sam

Hi Sam,

There are several widgets to handle colors in U++. They are described in this manual page. Best choice for you would be probably ColorPusher, which can be easily used like this:

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
class win : public TopWindow{
public:
    typedef win CLASSNAME;
    ColorPusher cp;
    Label l;
    void DoSomething(){
        l.SetInk(cp.GetData());
    }
    win(){
        cp.SetRect(10,30,40,20);
        cp.SetData(Black());
        cp<=<=THISBACK(DoSomething);
        Add(cp);
        l.SetText("Color test").SetRect(10,10,150,20);
        Add(l);
    }
};
```

```
GUI_APP_MAIN{
```

```
    win().Run();
```

```
} Of course you would have to change DoSomething to actually do what you need with the selected color.
```

Regards,
Honza

Subject: Re: Color menu choice
Posted by [darthspawn](#) on Wed, 02 Sep 2009 13:58:51 GMT
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Thank you so much! nice and useful information!

Sam
