
Subject: Back in HelpWindow crashes the application
Posted by [dolik.rce](#) on Sat, 03 Oct 2009 15:06:06 GMT
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Hi,

I've noticed, that hitting "Back" button in HelpWindow causes segfault if compiled with DEBUG flag. This is not critical bug, as long as it works in release mode, but I thought you should know

I discovered this while writing help for my application, but it happens in other apps too. You can use PieTest from bazaar as a test case. Precise series of actions leading to crash PieTest is:

Run the application compiled in DEBUG mode
Click "?" button to open HelpWindow
Click on topic Page2
Click "Back" button
If I run it in debugger, last available backtrace (one more step leads to Panic() call) reads:
Upp::AtomicInc (t=@0x6565723e) at /media/other/opt/uppsvn/uppsrc/Core/Mt.h:456
Upp::String0::LSet (this=0xbff70b7c, s=@0xb7f4f9d4) at /media/other/opt/uppsvn/uppsrc/Core/String.cpp:23
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Upp::HelpWindow::GoTo0 (this=0xbff6f9a4, link=@0xb7f4f9d4) at /media/other/opt/uppsvn/uppsrc/CtrlLib/Help.cpp:31
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Upp::CallbackMethodAction<Upp::HelpWindow, void (Upp::HelpWindow::*)()>::Execute (this=0xb78c6260) at /media/other/opt/uppsvn/uppsrc/Core/Cbgen.h:31
Upp::Callback::Execute (this=0xb7f49898) at /media/other/opt/uppsvn/uppsrc/Core/Callback.cpp:11
Upp::Callback::operator() (this=0xb7f49898) at /media/other/opt/uppsvn/uppsrc/Core/Cbgen.h:63
Upp::ToolButton::LeftUp (this=0xb7f49830) at /media/other/opt/uppsvn/uppsrc/CtrlLib/ToolButton.cpp:286
Upp::Ctrl::MouseEvent (this=0xb7f49830, event=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>}, <No data fields>}, x = -1074336664, y = 0}, zdelta=0, keyflags=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:135
Upp::Ctrl::MouseEventH (this=0xb7f49830, event=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>}, <No data fields>}, x = -1074336528, y = 0}, zdelta=0, keyflags=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:89
Upp::Ctrl::MEvent0 (this=0xb7f49830, e=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>}, <No data fields>}, x = -1074336320, y = 0}, zd=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:293
Upp::Ctrl::DispatchMouseEvent (this=0xb7f49830, e=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>}, <No data fields>}, x = -1074336088, y = 0}, zd=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:552
Upp::Ctrl::DispatchMouseEvent (this=0xbff709f4, e=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>}, <No data fields>}, x =

-1074335864, y = 0}, zd=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:552
Upp::Ctrl::DispatchMouseEvent (this=0xbff70958, e=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>, <No data fields>}, x = -1074335640, y = 0}, zd=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:552
Upp::Ctrl::DispatchMouseEvent (this=0xbff6f9a4, e=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>, <No data fields>}, x = -1074335436, y = 0}, zd=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:552
Upp::Ctrl::DispatchMouse (this=0xbff6f9a4, e=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>, <No data fields>}, x = -1074334688, y = 0}, zd=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:530
Upp::Ctrl::EventProc (this=0xbff6f9a4, w=@0xb78c9610, event=0xbff6f7bc) at /media/other/opt/uppsvn/uppsrc/CtrlCore/X11Proc.cpp:347
Upp::TopWindow::EventProc (this=0xbff6f9a4, w=@0xb78c9610, event=0xbff6f7bc) at /media/other/opt/uppsvn/uppsrc/CtrlCore/TopWinX11.cpp:57
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Upp::TopWindow::Execute (this=0xbff6f9a4) at /media/other/opt/uppsvn/uppsrc/CtrlCore/TopWindow.cpp:331
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Upp::Pusher::LeftUp (this=0xbff71ec4) at /media/other/opt/uppsvn/uppsrc/CtrlLib/Button.cpp:56
Upp::Ctrl::MouseEvent (this=0xbff71ec4, event=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>, <No data fields>}, x = -1074328152, y = 0}, zdelta=0, keyflags=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:135
Upp::Ctrl::MouseEventH (this=0xbff71ec4, event=145, p={<Upp::Moveable<Upp::Point_<int>, Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>, <No data fields>}, x = -1074328016, y = 0}, zdelta=0, keyflags=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:89

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-1074327576, y = 0}, zd=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:552
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Upp::EmptyClass>> = {<Upp::EmptyClass> = {<No data fields>}, <No data fields>}, x =
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-1074326624, y = 0}, zd=0) at /media/other/opt/uppsvn/uppsrc/CtrlCore/CtrlMouse.cpp:530
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GuiMainFn_ () at /media/other/opt/uppsvn/bazaar/PieTest/main.cpp:127
main (argc=0, argv=0x0, envptr=0x0) at /media/other/opt/uppsvn/bazaar/PieTest/main.cpp:125
I've tried with Upp releases 1585 and 1603, using g++-4.3 in Ubuntu 9.04.
```

Regards,
Honza

Subject: Re: Back in HelpWindow crashes the application

Posted by [mirek](#) on Sat, 03 Oct 2009 17:43:28 GMT

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I've tried with Upp releases 1585 and 1603, using g++-4.3 in Ubuntu 9.04.

Regards,
Honza

Thank you, fixed. (Will commit tomorrow).

Mirek
