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Subject: TabCtrl FIX

Posted by [Didier](#) on Fri, 23 Oct 2009 16:39:58 GMT

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Hello,

I posted a message in the wrong topic, sorry :

<http://www.ultimatepp.org/forum/index.php?t=msg&th=4709&start=0&>

Anyway I found a bug to TabCtrl and here's the correction:

In TabCtrl.cpp Line 139

```
replace  
ScrollInto(sel);  
with  
if (sel < tab.GetCount()) ScrollInto(sel);
```

Without this, TabCtrl crashes in Debug mode due to an assert when you use remove() method.

If the currently selected tab is the last tab, then when you remove -any- tab ==> crash.

This is a 'anti crash' correction, maybe there is something better to do by updating 'sel' before calling ScrollInto().

On the contrary, when the removed tab is the last one, the problem will come back again