Subject: Answer
Posted by c_korn on Thu, 29 Oct 2009 23:30:51 GMT

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Well, if I succeed you just can take my work as it will hopefully turn out to be much more easier than writing python scripts to do the packaging.
But anyway if the scripts work for you and you are happy with them you can just do it this way of course.
But you should check your packages at least with lintian.

I will try the Makefile method first because I also want to make a Debian package for amd64 and you only seem to provide a package for i386.

I will post again once the first problems occur.

Thanks for the answer so far.

Subject: Re: Answer
Posted by mdelfede on Thu, 29 Oct 2009 23:57:01 GMT

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c_korn wrote on Fri, 30 October 2009 00:30
....
I will try the Makefile method first because I also want to make a Debian package for amd64 and you only seem to provide a package for i386.

no, we've both packages for i386, amd64 and windows....

http://code.google.com/p/upp-mirror/downloads/list

Maybe you've got some outdated info, Mirek started an automatic build system some time ago

Quote:
Thanks for the answer so far.

You're wellcome

Ciao

Max

Subject: Re: Answer
Posted by c_korn on Fri, 30 Oct 2009 00:10:47 GMT

Oh, I did not check google code but sourceforge.

Thanks for notifying me.

//edit2
Ok, I was able to make the Debian package.
I will release it during the next days.
The makefile method worked beautifully well.

Thanks for your help.

Subject: Re: Answer
Posted by andrei_natanael on Fri, 30 Oct 2009 08:20:08 GMT

c_korn wrote on Fri, 30 October 2009 02:10Oh, I did not check google code but sourceforge.

I think we should do something related to this. U++ is divided in too many places and that create confusion to some users. They look at sf.net and see no release(nightly builds are in google code) and they think the project is dead or advancing slowly.
I think we should put a notice on sf.net that we're using google code for repository(mirror) and nightly builds and on google code we should specify that we use sf.net for stable releases.

Another confusion is which bug tracker use U++ devs? Both googlecode and sf.net are providing one. I think we don't use one because we got used to get bug reports in forum and that's because bugs are quickly solved.

What we may/should do?

Subject: Re: Answer
Posted by c_korn on Fri, 30 Oct 2009 22:19:55 GMT

I finished my work and the package is now published:
http://beta.getdeb.net/updates/Ultimate++

The sources are here so you may want to take the diff.gz in order to build the packages:
http://archive.getdeb.net/getdeb/ubuntu/pool/apps/u/upp/

I will definitely give it a try.
The examples themselves which you have a worth an own package

Thanks for your help again.

Subject: Re: Answer
Posted by mirek on Sun, 01 Nov 2009 07:56:50 GMT

andrei_natanael wrote on Fri, 30 October 2009 04:20They look at sf.net and see no release(nightly builds are in google code)

Have you checked?

Every 2-4 weeks, there is a new sf.net release.

Mirek

Subject: Re: Answer
Posted by andrei_natanael on Sun, 01 Nov 2009 11:53:26 GMT

I see now So, "stables" are going in sf.net and nightly in googlecode. Bug tracking is happening in both(and forum)? I see googlecode bug tracker ignored... bug opened by Christoph Korn is not closed yet. There are also a few bugs left opened in sf.net even if they got solved in upp code.