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Subject: Two Questions

Posted by [alexstrickland](#) on Thu, 26 Nov 2009 09:32:18 GMT

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Hi

What is the basis of the GUI on non-Windows targets?

How do you make this forum so fast?

Thanks

Alex

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Subject: Re: Two Questions

Posted by [mr\\_ped](#) on Thu, 26 Nov 2009 15:16:09 GMT

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1) X11 (with optional help of GTK+, but can live without it quite well)

2) C++ (search forum, Mirek somewhere posted a bit of information about it and I'm lazy to search)

Most of the web forums are programmed in web-era languages like PHP, python, ruby or ASP. None of those can survive direct comparison with C++ native code in terms of speed, especially if the C++ is written by experienced guy in a very efficient manner.

That said:

Python/C#/Java are practically fast enough to be used, PHP is poor man's choice (but so convenient, especially with decent framework fixing the biggest language shortcomings, that I'm right now creating medium size web project in PHP instead of C++ ... it's 20-500x times slower than C++, but who cares, it's fast enough to be usable, modern PC HW is absolute beast).

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Subject: Re: Two Questions

Posted by [mirek](#) on Thu, 26 Nov 2009 20:32:12 GMT

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mr\_ped wrote on Thu, 26 November 2009 10:16

2) C++ (search forum, Mirek somewhere posted a bit of information

Ops, nope. The forum is regular FudForum, written in PHP

What is result of C++ is the rest of website - but that is more due the fact that it is easy to do export documentation that way.

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Subject: Re: Two Questions

Posted by [mr\\_ped](#) on Fri, 27 Nov 2009 08:03:07 GMT

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Ooopppss.. then I'm puzzled with it's performance as well. Impressive.

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