Subject: FtpClient use with Progress FIX
Posted by kohait00 on Tue, 08 Dec 2009 10:41:25 GMT

hi there
i was in need to use the plugin/ftp FtpClient with the presence of a Gate2<int, int> callback for the Progress, just like in the HttpClient. so this one is a quick hack, really quick.

the ones who coded the FtpClient should maybe take a look on it, to make HttpClient and FtpClient behave similar in the Progress point, so far it only shows progress in the SaveCount stuff..

in all the other calls I just use WhenProgress(0,0), no idea if this is rigt, the Progress just spins around, which is sort of ok, indicating that something is in progress

greets

PS: simply replace, it should compile fine, since i have taken the last svn release, which is 64

File Attachments
1) `ftp.cpp.h.zip`, downloaded 295 times

Subject: Re: FtpClient use with Progress FIX
Posted by rylek on Tue, 08 Dec 2009 16:01:30 GMT

Hello kohait00!

I think this is a really good idea. I originally started with a similar motivation, after porting FreeBSD FTP client to U++ and using it for some time in UVS2 I found myself in need of a progress callback to take care of the application getting stuck in case of various network errors, so I made a quick fix omitting the two parameters. I see your contribution as an elegant step towards unification of the many duplicities in U++ (I think to this date we have about four or five different progress notification mechanisms) and as I see the fix as quite benign, I have posted it to the live SVN U++ tree.

Regards

Tomas