
Subject: Link error GCC32 on ubuntu 8.10 x64
Posted by [paolob](#) on Thu, 10 Dec 2009 09:21:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi
I try to compile with GCC32 on my ubuntu 8.10 x64
but linker say error :
any idea ?

Linking...
/pub/USR/upp/out/Core/GCC32.Gui.Shared/Core.a(WString.o): In function
`Upp::WString::operator std::basic_string<wchar_t, std::char_traits<wchar_t>,
std::allocator<wchar_t> >():
const':
WString.cpp:(.text._ZNK3Upp7WStringcvSblwSt11char_traitslwES alwEEEv+0x5): undefined
reference to `std::basic_string<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>
>::_Rep::_S_empty_rep_storage'
WString.cpp:(.text._ZNK3Upp7WStringcvSblwSt11char_traitslwES alwEEEv+0x2a): undefined
reference to `std::basic_string<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t
> >::_Rep::_S_empty_rep_storage'
WString.cpp:(.text._ZNK3Upp7WStringcvSblwSt11char_traitslwES alwEEEv+0xaa): undefined
reference to `std::basic_string<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t
> >::_Rep::_S_empty_rep_storage'
/pub/USR/upp/out/Core/GCC32.Gui.Shared/Core.a(Convert.o): In function `Upp::Scan(unsigned
int, Upp::String const&, Upp::Value const&):
Convert.cpp:(.text._ZN3Upp4ScanEjRKNS_6StringERKNS_5ValueE+0 x3dc): undefined
reference to `__cxa_get_exception_ptr'
/pub/USR/upp/out/Core/GCC32.Gui.Shared/Core.a(t.o): In function `Upp::LoadLngFile(char
const*)':
t.cpp:(.text._ZN3Upp11LoadLngFileEPKc+0x244): undefined reference to
`__cxa_get_exception_ptr'
collect2: ld returned 1 exit status

There were errors. (3:51.72)

Subject: Re: Link error GCC32 on ubuntu 8.10 x64 [SOLVED]
Posted by [paolob](#) on Thu, 10 Dec 2009 22:30:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi

1. I haven't use BLIZT
2. I have change 2 lines adding & in catch(CParser::Error)

in Core/Convert.cpp line 268
from

```
catch(CParser::Error &) {}  
to  
catch(CParser::Error &) {}
```

```
and Core/t.cpp line 374  
from  
catch(CParser::Error) {  
to  
catch(CParser::Error &) {
```

and ALL WORK !

bye
