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Subject: Link error GCC32 on ubuntu 8.10 x64  
Posted by [paolob](#) on Thu, 10 Dec 2009 09:21:14 GMT  
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Hi  
I try to compile with GCC32 on my ubuntu 8.10 x64  
but linker say error :  
any idea ?

Linking...  
/pub/USR/upp/out/Core/GCC32.Gui.Shared/Core.a(WString.o): In function  
`Upp::WString::operator std::basic\_string<wchar\_t, std::char\_traits<wchar\_t>,  
std::allocator<wchar\_t> >():  
const':  
WString.cpp:(.text.\_ZNK3Upp7WStringcvSblwSt11char\_traitslWES alwEEEv+0x5): undefined  
reference to `std::basic\_string<wchar\_t, std::char\_traits<wchar\_t>, std::allocator<wchar\_t>  
>::\_Rep::\_S\_empty\_rep\_storage'  
WString.cpp:(.text.\_ZNK3Upp7WStringcvSblwSt11char\_traitslWES alwEEEv+0x2a): undefined  
reference to `std::basic\_string<wchar\_t, std::char\_traits<wchar\_t>, std::allocator<wchar\_t  
> >::\_Rep::\_S\_empty\_rep\_storage'  
WString.cpp:(.text.\_ZNK3Upp7WStringcvSblwSt11char\_traitslWES alwEEEv+0xaa): undefined  
reference to `std::basic\_string<wchar\_t, std::char\_traits<wchar\_t>, std::allocator<wchar\_t  
> >::\_Rep::\_S\_empty\_rep\_storage'  
/pub/USR/upp/out/Core/GCC32.Gui.Shared/Core.a(Convert.o): In function `Upp::Scan(unsigned  
int, Upp::String const&, Upp::Value const&):  
Convert.cpp:(.text.\_ZN3Upp4ScanEjRKNS\_6StringERKNS\_5ValueE+0 x3dc): undefined  
reference to `\_\_cxa\_get\_exception\_ptr'  
/pub/USR/upp/out/Core/GCC32.Gui.Shared/Core.a(t.o): In function `Upp::LoadLngFile(char  
const\*)':  
t.cpp:(.text.\_ZN3Upp11LoadLngFileEPKc+0x244): undefined reference to  
`\_\_cxa\_get\_exception\_ptr'  
collect2: ld returned 1 exit status

There were errors. (3:51.72)

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Subject: Re: Link error GCC32 on ubuntu 8.10 x64 [SOLVED]  
Posted by [paolob](#) on Thu, 10 Dec 2009 22:30:36 GMT  
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Hi

1. I haven't use BLIZT
2. I have change 2 lines adding & in catch(CParser::Error)

in Core/Convert.cpp line 268  
from

```
catch(CParser::Error &) {}  
to  
catch(CParser::Error &) {}
```

```
and Core/t.cpp line 374  
from  
catch(CParser::Error) {  
to  
catch(CParser::Error &) {
```

and ALL WORK !

bye

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