

Hi,

U++ 1713.

If I add values in an ArrayCtrl, using AttrText() for change the default font, I get the followings problems:

- 1) The value in the cell will be Null when edit it;
- 2) After end edit the cell, the font of this cell will be again the default font.

If I add values without AttrText() the editors working as well.

Following an short demo code:

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

GUI_APP_MAIN
{
    ArrayCtrl a;

    Array<EditString> es;

    a.AddColumn("Text1").Edit(es.Add()).SetFont(Courier(11));
    a.AddColumn("Text2").Edit(es.Add()).SetFont(Courier(11));

    for(int i = 0; i < 10; i++)
        //a.Add(AttrText(AsString(i)).SetFont(Courier(11)),
        //  AttrText(AsString(i*-1)).SetFont(Courier(11))
        //);
        a.Add(AsString(i),
            AsString(i*-1)
        );

    a.SetLineCy(Draw::GetStdFontCy() + 4);

    TopWindow app;
    app.Add(a.SizePos());
    app.Sizeable();
    app.Run();
}
```

bye
Mauro Bottizzo.

Subject: Re: problems with ArrayCtrl and SetFont
Posted by [mirek](#) on Thu, 24 Dec 2009 10:02:21 GMT
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mubeta wrote on Wed, 23 December 2009 15:49Hi,

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```
app.Run();
```

```
}
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bye

Mauro Bottizzo.

Yes, this a feature, not a bug...

AttrText is sort of special hack if you need to display something in color/font. It is special a special type of Value and cannot be edited.

To achieve what you need, you have to use proper Display to change the appearance of cell instead of AttrText.

Mirek
