Subject: Painter.DrawImage bug
Posted by unodgs on Wed, 20 Jan 2010 13:07:46 GMT
View Forum Message <> Reply to Message

I used ChPaint to paint the image. It works ok when using it diretly in Paint method, but using it through the Painter rasterizer it gives different (wrong) results.

PS: It looks like Painter's DrawImage instead of drawing part of image (like in this line - we should see only a top left img's rectangle of size cx and cy)

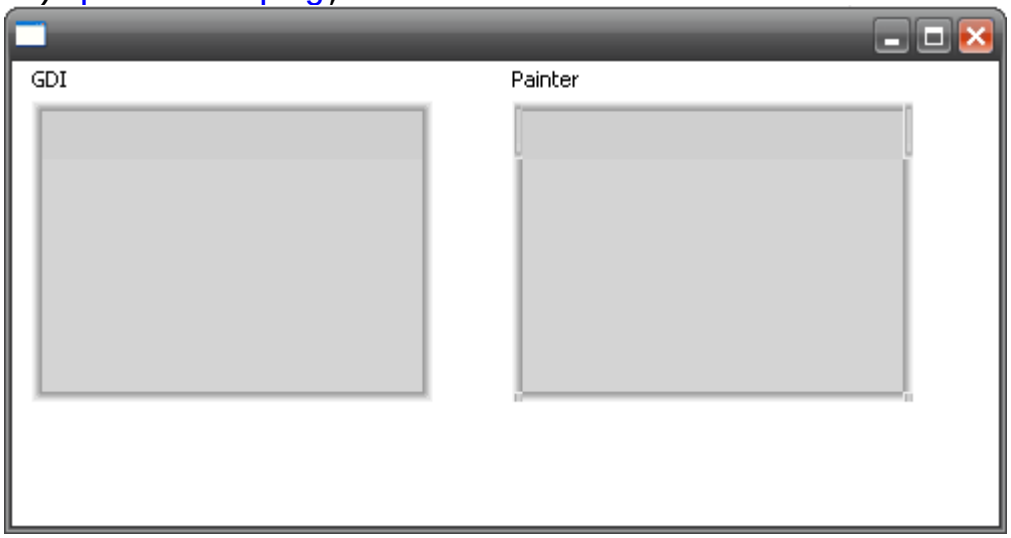
w.DrawImage(0, 0, cx, cy, img, RectC(0, 0, cx, cy));

it scales down the whole image to a cx and cy size.

Here's the screenshot and the test case:

File Attachments

1) painter.png, downloaded 1442 times



2) PainterBug.7z, downloaded 755 times

Subject: Re: Painter.DrawImage bug
Posted by koldo on Wed, 20 Jan 2010 14:09:56 GMT
View Forum Message <> Reply to Message

Sorry Uno

What is ChPaint for ?

Best regards
Koldo

Subject: Re: Painter.DrawImage bug
Posted by andrei_natanael on Wed, 20 Jan 2010 15:47:55 GMT
View Forum Message <> Reply to Message

koldo wrote on Wed, 20 January 2010 16:09Sorry Uno

What is ChPaint for ?

Best regards
Koldo
Chameleon Paint?

Subject: Re: Painter.DrawImage bug
Posted by koldo on Wed, 20 Jan 2010 15:50:17 GMT
View Forum Message <> Reply to Message

andrei_natanael wrote on Wed, 20 January 2010 16:47koldo wrote on Wed, 20 January 2010 16:09Sorry Uno

What is ChPaint for ?

Best regards
Koldo
Chameleon Paint?
Ah!

Up to now Painter DrawImage has worked for me well, but without using Chameleon.

Best regards
Koldo

Subject: Re: Painter.DrawImage bug
Posted by mirek on Sun, 24 Jan 2010 21:27:35 GMT
View Forum Message <> Reply to Message

unodgs wrote on Wed, 20 January 2010 08:07I used ChPaint to paint the image. It works ok when using it diretly in Paint method, but using it through the Painter rasterizer it gives different (wrong) results.

PS: It looks like Painter's DrawImage instead of drawing part of image (like in this line - we should see only a top left img's rectangle of size cx and cy)

w.DrawImage(0, 0, cx, cy, img, RectC(0, 0, cx, cy));

it scales down the whole image to a cx and cy size.

Ah, stupid leftovers... Looks I will have to develop the correct clipping there...

Mirek

Subject: Re: Painter.DrawImage bug
Posted by mirek on Mon, 25 Jan 2010 19:21:17 GMT
View Forum Message <> Reply to Message

Implemented. Both Images now look identical.

Subject: Re: Painter.DrawImage bug
Posted by unodgs on Mon, 25 Jan 2010 22:34:17 GMT
View Forum Message <> Reply to Message

luzr wrote on Mon, 25 January 2010 14:21Implemented. Both Images now look identical.
Yes, they do Thanks!
