Subject: SVN hooks Posted by dolik.rce on Tue, 26 Jan 2010 06:45:09 GMT View Forum Message <> Reply to Message

Hello,

I just noticed, that the version(or revision if you want) string in uppsrc/ide/version.h is empty in svn. It is only filled later by the building scripts. Is there some reason why we don't use svn capabilities to keep there an up-to-date number? I'm sure this could be achieved quite simply using post-commit hook...

On related topic: It was discussed in the forum, that each commit should have a log message. While looking at the svn hooks possibilities, I discovered a script, that checks and refuses commits without log, returning error message to user.

Best regards, Honza

Subject: Re: SVN hooks Posted by mirek on Wed, 27 Jan 2010 23:23:44 GMT View Forum Message <> Reply to Message

I guess this is a good idea. Certainly better than current status.

Can you eventually find out the info how to do that?

Mirek

Subject: Re: SVN hooks Posted by dolik.rce on Thu, 28 Jan 2010 06:01:19 GMT View Forum Message <> Reply to Message

I did something similar once before... Don't remember it exactly, but I can sure dig out the info I'll let you know...

Subject: Re: SVN hooks Posted by dolik.rce on Thu, 28 Jan 2010 07:47:35 GMT View Forum Message <> Reply to Message

Hi Mirek,

It looks that I was wrong about the versioning It seems that it is not possible to modify versioned files from hooks. I couldn't even find any workaround...

But at least the log checking script might be useful. Just copy the attached file into the hooks directory in svn repo and set it executable. It will check if log message includes any non-whitespace characters. If the check fails, error message is set to client. I did test if it works, but please make sure that it will work on your svn too. If there's any error, it would prevent anyone from committing.

Honza

File Attachments
1) pre-commit, downloaded 291 times

Subject: Re: SVN hooks Posted by mirek on Thu, 28 Jan 2010 16:58:38 GMT View Forum Message <> Reply to Message

Works perfectly, thank you!

Mirek

Page 2 of 2 ---- Generated from U++ Forum