
Subject: version.h problem

Posted by [koldo](#) on Sun, 31 Jan 2010 15:55:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello all

Now version.h version is empty:

```
#define IDE_VERSION ""
```

It would be useful to have it there for taking it when compiling theide.

Subject: Re: version.h problem

Posted by [dolik.rce](#) on Sun, 31 Jan 2010 17:23:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi Koldo!

I just recently talked to Mirek about this. I was suggesting using svn hook to fill it (see this thread). But when I investigated more, I found out, it's actually not possible by the means of subversion.

Moreover, I've learned that it is actually stupid idea to have automatically generated files under version control. It is a) unnecessary overload b) possible source of problems. The correct way is implementing this in build proces.

If you are building from src packages from google, this was already done by the script on the infrastructure server and version.h is filled with correct revision.

If you're building from svn checkout, you should determine the version from the svn and feed it into the version.h. You can use svnversion tool or look on in .svn/entries, line 4.

If you are using the builddeb script I wrote and it's not working, then I'm publicly ashamed and will supply patch ASAP

Best regards,
Honza

Subject: Re: version.h problem

Posted by [koldo](#) on Sun, 31 Jan 2010 18:51:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ok
