Subject: Clipped frame
Posted by nlneilson on Thu, 11 Feb 2010 19:50:39 GMT

On a different computer the frame is clipped.

The image on the left is on the computer the upp GUI was made on.
Win XP   Mobile Intel(R) 945 Express Chipset

The right image is on:
Win XP ATI Radeon Xpress 200m

On Win Vista it is not clipped but a small amount is added on the bottom ~ 4 to 5 pixels.

On Win7 the bottom is clipped so the bottom text box is missing and the right is clipped about the width of ~ 4 characters.

The code is about done but I can't deploy it if the frame will be clipped.

What could cause this?

File Attachments
1) ClippedFrame.jpg, downloaded 461 times

Subject: Re: Clipped frame
Posted by nlneilson on Thu, 11 Feb 2010 20:19:51 GMT

It may be caused by my placing it in the top left.

I have tried 2 ways:

    LeftPosZ(4, 245).TopPosZ(50, 86);
or
    SetRect(4, 50, 247, 85);

Leaving it centered it is not clipped at least for the other Win XP.

How can the position be set so there will not be a clipping problem?

Subject: Re: Clipped frame

Posted by nlneilson on Thu, 11 Feb 2010 20:58:10 GMT

I think I found the answer. I remember a post from Anton re setting the position. He mentioned NoCenter();
I had that in my code and as I usually do I comment (//) lines to see if they are necessary, it was not on the computer I was working on.

I just un-commented that line and it seems OK when the app is run on different computers.

Thanks again Anton!