
Subject: Colored drag margin for Splitter
Posted by [kohait00](#) on Thu, 25 Feb 2010 22:47:56 GMT
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hi there,

in many occasions using Splitter requires to be able to *see* the separation bars, but they have SColorFace when not dragged.

i added a BarOpacity method to Splitter, based on current trunk code (rev. around 2150) to make it decidable, if one needs to have them be visible

maybe it is usable to anyone..

File Attachments

- 1) [Splitter.h](#), downloaded 514 times
 - 2) [Splitter.cpp](#), downloaded 680 times
-

Subject: Re: Colored drag margin for Splitter
Posted by [kohait00](#) on Fri, 26 Feb 2010 08:39:42 GMT
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the baropac property should be set in the Splitter::Spiltter() to

baropac = 0;

to have the same behaviour as usual

values for BarOpacity(): 0..255

Subject: Re: Colored drag margin for Splitter
Posted by [mirek](#) on Fri, 26 Feb 2010 14:29:50 GMT
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w.DrawRect(sz, Blend(SColorFace, SColorShadow, baropac));

Would not it be more logical to simply have the Color setter here? Why be bothered with Blend?

(But maybe the best is to chameleonize the whole stuff anyway...)

Mirek

Subject: Re: Colored drag margin for Splitter
Posted by [kohait00](#) on Fri, 26 Feb 2010 14:32:35 GMT
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well thats the point. i didnt want to blow up the API to much, it should be kept half way style related..without bothering the user much, but adding a color setter would also do it...

Subject: Re: Colored drag margin for Splitter
Posted by [mirek](#) on Fri, 26 Feb 2010 17:32:35 GMT
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Well, I have just chameleonized the Splitter...

Mirek

Subject: Re: Colored drag margin for Splitter
Posted by [kohait00](#) on Sat, 27 Feb 2010 22:40:53 GMT
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thank you mirek..
just to be sure: is there kind of a tutorial on how to use CH_STYLE stuff in own controls? if i wanted i.e. to make a different highlight color..

Subject: Re: Colored drag margin for Splitter
Posted by [mirek](#) on Tue, 02 Mar 2010 18:07:41 GMT
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[http://www.ultimatepp.org/reference\\$Chameleon\\$en-us.html](http://www.ultimatepp.org/reference$Chameleon$en-us.html)
