Subject: [MINGW] WIN32 compile errors
Posted by masu on Tue, 09 Mar 2010 11:16:20 GMT
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SVN rev. 2200 is not compilable with Mingw.
The following should be added/corrected (all in Core package):

Win32Util.cpp:172

```
return (void*)GetProcAddress(hDLL, fn);
```

App.cpp:436

```
#ifndef SHGFP_TYPE_CURRENT
#define SHGFP_TYPE_CURRENT 0
#endif
#ifndef CSIDL_MYDOCUMENTS
#define CSIDL_MYDOCUMENTS CSIDL_PERSONAL
#endif
```

Path.cpp:454

```
return !IsDirectory() && toLower(GetName()).EndsWith(".exe");
```

Matthias

Subject: Re: [MINGW] WIN32 compile errors
Posted by koldo on Tue, 09 Mar 2010 16:31:20 GMT
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I agree in problems 1 and 2.
I have not compiling problem in Path.cpp

Subject: Re: [MINGW] WIN32 compile errors
Posted by masu on Wed, 10 Mar 2010 08:57:12 GMT
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Hi Koldo,

in Path.cpp there is just an additional '}' at the end of line which has to be removed .

Edit: Mirek already fixed it in rev. 2202.

Matthias

Subject: Re: [MINGW] WIN32 compile errors
Posted by koldo on Tue, 16 Mar 2010 15:11:01 GMT
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Hello Mirek

These problems still remain and the fixes are very simple.

If you want I can apply them to Core.

Subject: Re: [MINGW] WIN32 compile errors
Posted by koldo on Wed, 17 Mar 2010 16:56:20 GMT
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koldo wrote on Tue, 16 March 2010 16:11Hello Mirek

These problems still remain and the fixes are very simple.

If you want I can apply them to Core.
Thank you

Problem fixed.